

# PARAMETERIZATION OF MESHES

## 2-MANIFOLD

What makes for a smooth manifold?

- locally looks like Euclidian space
- collection of charts
  - mutually compatible on their overlaps
- form an atlas

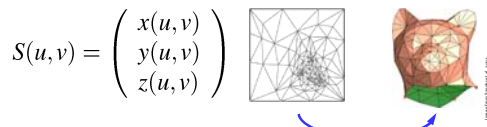


Parameterizations are key

## PARAMETERIZATIONS

What is a parameterization?

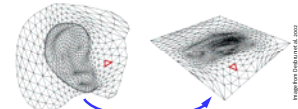
- function from some region  $\Omega \subset \mathbb{R}^2$  to the embedded surface  $M \subset \mathbb{R}^3$



## TASK

Find map from mesh to  $\mathbb{R}^2$

- identify region on mesh and find map to  $\mathbb{R}^2$

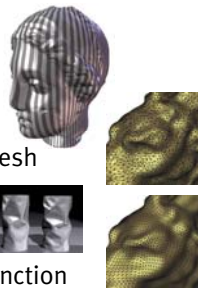


- what's different?
  - existence of solutions when mapping to convex region

## PARAMETERIZATIONS

Applications

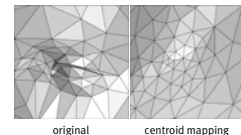
- texture mapping
  - piecewise linear interpolation of attributes across mesh
- resampling
- simulation
  - needs surface as function



## FIRST ATTEMPT

Tutte, 1963

- make planar vertex the barycenter of its neighbors
- fix boundary
  - convex!



$$\forall i \notin \partial G: \begin{pmatrix} u_1 \\ u_2 \end{pmatrix}_i = \frac{1}{N_i} \sum_{\{j | e_{ij} \in E\}} \begin{pmatrix} u_1 \\ u_2 \end{pmatrix}_j$$

## CONVENTIONS

How do we denote things?

- we are looking for 2 scalar valued functions defined over the surface
 
$$u(x) = (u_1(x_1, x_2, x_3), u_2(x_1, x_2, x_3))$$
- we will quietly ignore the dimensionality of  $u$  and  $x$  vectors
  - though it will be obvious from context

## COMPUTING IT

Solution of linear system

- input:  $x_1, \dots, x_n, x_{n+1}, \dots, x_{n+K}$
- boundary: convex  $K$ -gon  $u_{n+1}, \dots, u_{n+K}$
- edge weights:  $\lambda_{ij} = \begin{cases} \lambda_{ij} \geq 0 & e_{ij} \in E \\ 0 & e_{ij} \notin E \end{cases}$

$$u_i = \sum_{j=1}^{n+K} \lambda_{ij} u_j$$

$$\forall i: \sum_{j=1}^{n+K} \lambda_{ij} = 1$$

$$(I - \Lambda)u = b$$

## EXISTENCE

Solvable?

- must show:  $(I - \Lambda)w = 0 \Rightarrow w = 0$ 
  - i.e., no redundancy in equations
- what solver?
  - system is large, (non-)symmetric
  - iterative
    - Jacobi, Gauss-Seidel
    - CG, bi-CG

## SETTING THE WEIGHTS

How to choose “barycenter”

- Tutte, “uniform”
  - minimizes square lengths (springs)

$$F(u_1, \dots, u_n) = \sum_{\{j|e_{ij} \in E\}} w_{ij} \|u_i - u_j\|^2$$

$$\frac{\partial F}{\partial u_i} = 2 \sum_{\{j|e_{ij} \in E\}} w_{ij} (u_i - u_j) \quad \lambda_{ij} = \frac{w_{ij}}{\sum_{\{j|e_{ij} \in E\}} w_{ij}}$$

## SETTING THE WEIGHTS

How to choose the “barycenter”

- Floater, “shape preserving”

Lengths:  $\|x_{j_k} - x_i\| = \|u_{j_k} - u_i\|$

Scaled angles:  $\angle(u_{j_k}, u_i, u_{j_{k+1}}) = \frac{\angle(x_{j_k}, x_i, x_{j_{k+1}})}{\sum_{\{j|e_{ij} \in E\}} \angle(x_j, x_i, x_{j+1})}$

## SETTING THE WEIGHTS

Floater weights

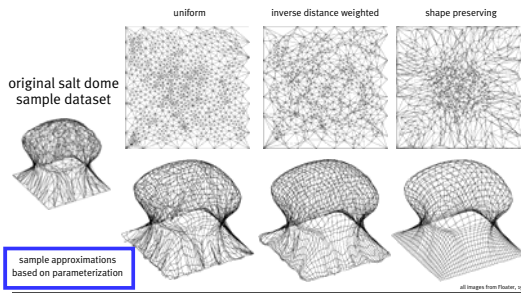
- barycentric coords??

$$\delta_j = \frac{\text{area } u_i, u_{j_l}, u_{j_r}}{\text{area } u_j, u_{j_l}, u_{j_r}}$$

$$u_i = \delta_j u_j + \delta_{j_l} u_{j_l} + \delta_{j_r} u_{j_r}$$

$$\forall j: u_i = \sum_l \mu_{lj} u_l \rightarrow \lambda_{ij} = \frac{1}{N_i} \sum_j \mu_{lj}$$

## HOW WELL DOES IT WORK?



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13

## SMOOTHING CONNECTION

### Denoising surfaces

- move towards centroid in  $\mathbb{R}^3$
- connection with Laplacian smoothing
  - Taubin, 1995
  - Desbrun, 1999
  - Guskov, 1999



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14

## LAPLACE EQUATION

### Why is this connection useful?

- measures smoothness
  - second derivatives (gradient squared)
  - over "time", minimizes it

### Question

- how to discretize Laplace

$$\nabla^2 x \approx Lx$$

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## LAPLACE DISCRETIZATION

### Taubin, 1995

- uniformity assumption

$$Lx_i = \frac{1}{N_i} \sum_{\{j|e_{ij} \in E\}} x_j - x_i$$

- smoothing of both
  - geometry
  - parameterization

Umbrella Operator



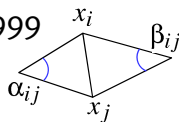
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## LAPLACE DISCRETIZATION

### With collaborators, in 1999

- Laplace-Beltrami
  - mean curvature flow
  - take shape into account



$$\begin{aligned} -H_i \vec{n}_i &= \nabla_{x_i} A \\ &= \frac{1}{4A_i} \sum_{\{j|e_{ij} \in E\}} (\cot \alpha_{ij} + \cot \beta_{ij})(x_j - x_i) \end{aligned}$$

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## MEAN CURVATURE FLOW

### With collaborators, in 1999

- also used implicit time stepping for stability



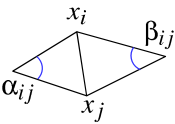
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18

## MEASURING DISTORTION

### Energy of a map

- discrete harmonic
- Eck, Polthier, Desbrun



$$E_{A_i}(u) = \sum_{\{j|e_{ij} \in E\}} (\cot \alpha_{ij} + \cot \beta_{ij}) \|u_j - u_i\|^2$$



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$$\int_T |\nabla s|^2 du = \int_T \left( \frac{\partial s}{\partial u_1} \right)^2 + \left( \frac{\partial s}{\partial u_2} \right)^2 du$$

19

## HARMONIC MAP

### Properties

- area minimization leads to minimal surfaces: soap bubbles

$$\begin{aligned} \left\langle \frac{\partial s}{\partial u_1}, \frac{\partial s}{\partial u_2} \right\rangle = 0 & \quad A = \frac{1}{2} \int_T \left| \frac{\partial s}{\partial u_1} \times \frac{\partial s}{\partial u_2} \right| du \\ & \leq \frac{1}{2} \int_T \left| \frac{\partial s}{\partial u_1} \right| \left| \frac{\partial s}{\partial u_2} \right| du \\ \left| \frac{\partial s}{\partial u_1} \right| = \left| \frac{\partial s}{\partial u_2} \right| & \quad \leq \frac{1}{4} \int_T \left( \frac{\partial s}{\partial u_1} \right)^2 + \left( \frac{\partial s}{\partial u_2} \right)^2 du \end{aligned}$$

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## GOOD MEASURES

### Comparison of methods

- from Desbrun et al., 2002
- sensitivity to mesh shape



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## VARIATIONAL APPROACH

### Find parameterization which minimizes discrete energies

- DHP (harmonic)

$$\frac{\partial E_A}{\partial u_i} = 0 = \sum_{\{j|e_{ij} \in E\}} (\cot \alpha_{ij} + \cot \beta_{ij})(u_j - u_i)$$

- symmetric linear system... (nice)
- need to fix boundary still

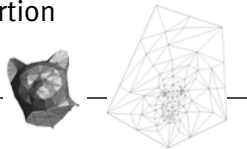
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## DHP

### Properties

- used to build discrete conformal map
- note that coefficients can be negative (bad!)
- keeps angles but can result in very large area distortion



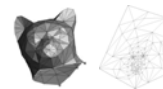
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23

## BOUNDARIES

### How to fix them?

- Dirichlet boundary
  - interpolation
  - e.g., k-gon on circle with relative boundary edge length preserved
  - “unnatural”
- Neumann boundary
  - match derivatives on boundary



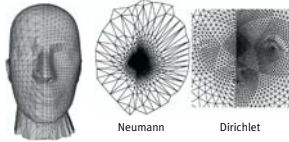
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24

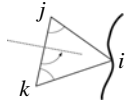
## NATURAL BOUNDARY

Area gradient

- match on boundary



$$\sum_{\{j,k|(i,j,k) \in T\}} \cot \alpha_k(u_i - u_j) + \cot \alpha_j(u_i - u_k)$$
$$= \sum_{\{j,k|(i,j,k) \in T\}} R^{\pi/2}(u_k - u_j)$$



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## COMPUTATIONAL ISSUES

Computing charts

- face clustering
  - all manner of issues...
- boundary conditions
  - map to particular boundary? which??

Linear system solvers

- iterative for large, sparse systems!

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## RECENT RESULTS

More formal def. of conformality

- see Schröder et al.

Non linearity creeps in

- but much stronger properties!

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27