

## BARYCENTRIC COORDINATES

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## BARYCENTRIC COORDINATES

### Interpolation

- given data at sites, interpolate smoothly and intuitively “in between”
- easy over simplices: linear
- more general shapes needed
  - morphing, shape deformation, attribute interpolation, physical modeling, and on and on and on

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## BASIC PRINCIPLES

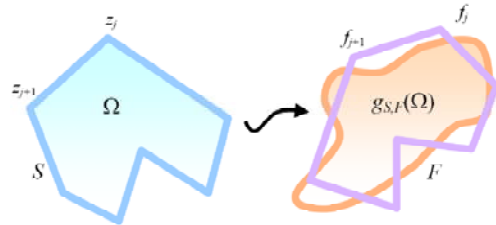
### Data on boundary; extend

- as affine combination:
  - if  $p = \sum_{j=1}^n k_j(p) P_j$  then  $f(p) = \sum_{j=1}^n k_j(p) f(P_j)$
- desirables
  - constant precision:  $\sum k_j(x) = 1$
  - linear precision:  $\sum k_j(x) x_j = x$
  - convex: many choices; concave: few...

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## BASIC SETUP: CAGE



- from now on, we'll focus on Weber/Ben-Chen/Gotsman's method

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## PLANAR CASE

### Treat everything in complex plane

- tools from complex analysis...
- given source and target polygon
  - $\{z_j\}_{j=1..n} \subset \mathbb{C}$ ,  $\{f_j\}_{j=1..n} \subset \mathbb{C}$ ,  $k_j: \mathbb{C} \rightarrow \mathbb{C}$
- $g_{S,F}(z) = \sum k_j(z) f_j$
- desirables:
  - $\sum k_j(z) = 1$     $\sum k_j(z) z_j = z$



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## PROPERTIES

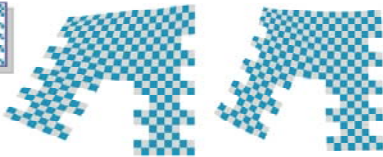
### Complex barycentric interpolation

- preserve similarities
- distinction with real coeffs?
  - preserve affine transformation iff  $\sum \bar{k}_j(z) z_j = z$
  - not actually desirable... why?

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## REAL VS. COMPLEX



Harmonic

Green

- Affine transform not quite pleasing...

## TRADE-OFF

Must give up something...

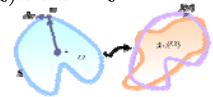
- not interpolating anymore

How to find such functions?

- study continuous setting

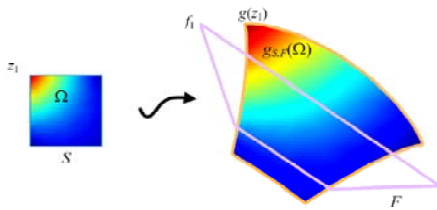
$$\oint_S k(w, z) dw = 1 \quad \oint_S k(w, z) w dw = z$$

$$g_{S,f}(z) = \oint_S k(w, z) f(w) dw$$



## NOT AN INTERPOLATION

Visualize one coordinate function



## CAUCHY FORMULA

Holomorphic functions

- Cauchy kernel:  $C(w, z) = \frac{1}{2\pi i} \frac{1}{w - z}$

$$h(z) = \frac{1}{2\pi i} \oint_S C(w, z) h(w) dw$$

- integral version of *mean value theorem*

- recover value from average of boundary

- Cauchy coordinates:

$$g_{S,f}(z) = \frac{1}{2\pi i} \oint_S \frac{f(w)}{w - z} dw$$

$$g_{S,f}(z) = \frac{1}{2\pi i} \oint_S \frac{f(w)}{w - z} dw$$

Only need data on boundary!

- apply to polygon

$$g_{S,f}(z) = \frac{1}{2\pi i} \sum \int_e \frac{f(w)}{w - z} dw$$

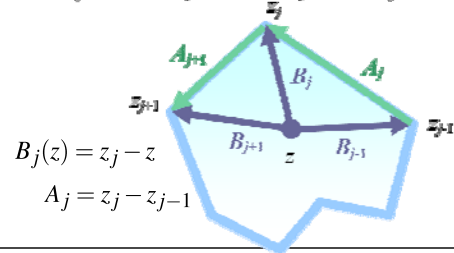
- define f linearly along edge

- grind out integrals...

$$g_{S,f}(z) = \sum C_j(z) f_j$$

## RESULTING FORMULAS

$$C_j(z) = \frac{1}{2\pi i} \left( \frac{B_{j+1}(z)}{A_{j+1}} \log \left( \frac{B_{j+1}(z)}{B_j(z)} \right) - \frac{B_{j-1}(z)}{A_j} \log \left( \frac{B_j(z)}{B_{j-1}(z)} \right) \right)$$



## EXAMPLES



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## PROPERTIES

Best holomorphic function?

- it doesn't interpolate; is it "best"?
  - closest to given boundary data
  - stick with  $C_j$  but use "virtual" poly.

$$g_U(z) = \sum C_j(z)u_j$$

- minimize functional to find best poly.
 
$$\min_U E_S(g_U)$$

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## SZEGÖ COORDINATES

Optimize "fit"

$$E_S(g_U) = \oint_S |g_U(w) - f(w)|^2 dw$$

- need  $C_j$  on boundary...
- define through limit
- do point collocation (sample boundary)

$$E_S(g_U) = |Cu - f_S|^2$$

matrix with sampled  $C_j$  as columns

LSQ problem

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## SOLUTION

Pseudo inverse

$$u = C^+ f_S = (C^* C)^{-1} C^* f_S$$

- size is number of vertices (small)

$$g_{S,f}^{\text{Szegő}}(z) = \sum G_j(z) f_j$$

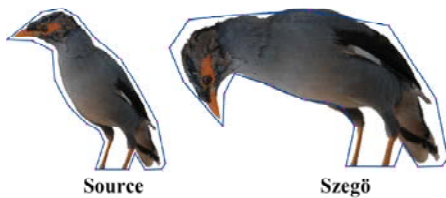
- letting  $H$  be sampling operator:

$$\begin{aligned} f_S &= HF \\ u &= C^+ f_S = MF \end{aligned} \quad G_j(z) = \sum_{i=1}^{j=n} C_i(z) M_{i,j}$$

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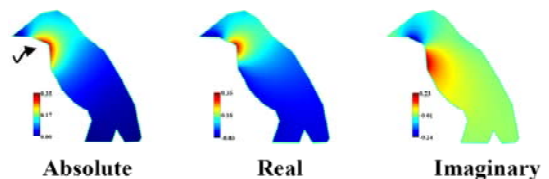
## EXAMPLE



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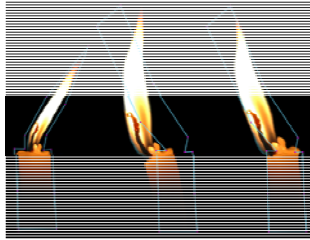
## VISUALIZATION



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## COMPARISON



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## ANOTHER COMPARISON

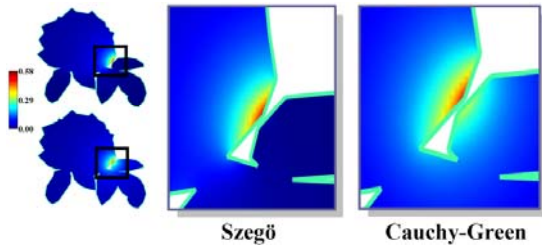


Cauchy-Green vs Szego

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## VISUALIZATION



Szegö

Cauchy-Green

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## POINT-TO-POINT

### Simplify UI

- just specify landmarks
- underconstrain (typically)
- add fairness constraint

$$E_S^{\text{smooth}}(g) = \int_S |g''(w)|^2 dw$$

$$E_S^{\text{pts}}(g) = \sum_{i=1}^{i=p} |g(r_i) - f_i|^2$$

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## P2P COORDINATES

### Joint minimization

$$E_S^{\text{P2P}}(g) = E_S^{\text{pts}}(g) + \lambda^2 E_S^{\text{smooth}}(g)$$

- point collocation...

$$E_S^{\text{P2P}}(g) = \|C_u - f_s\|^2 + \|\lambda D\|^2 \quad N = \begin{pmatrix} C \\ \lambda D \end{pmatrix}_{\dots, 1 \dots p}$$

$$g_{S,F}^{\text{P2P}}(z) = \sum_{i=1}^p P_i(z) f_i \quad P_i(z) = \sum_{j=1}^n C_j(z) N_{j,i}$$

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## EXAMPLE

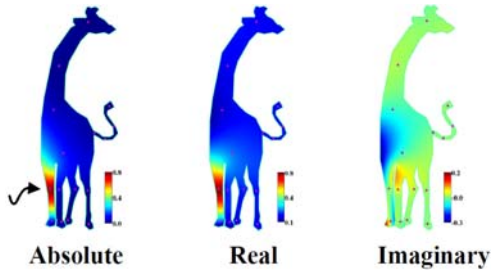


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## VISUALIZATION

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## EXAMPLE

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## VIDEO

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Complex Barycentric Coordinates with  
Applications to Planar Shape Deformation

Ofir Weber, Mirela Ben-Chen and Craig Gotsman

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