

Introduction to Artificial Intelligence

Lecture 15 – Temporal models

CS/CNS/EE 154
Andreas Krause

Announcements

- Homework 3 out, due Wed Nov 24
 - Questions 1 & 3 already covered
 - MDPs (question 2) coming up Wednesday
- Code for project final released later today

Temporal models

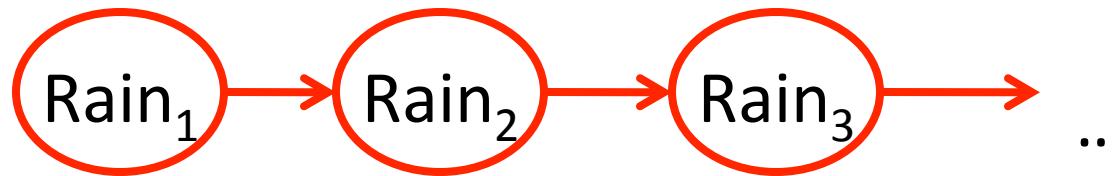
- So far: “Static” models (no notion of time)
 - Variables don’t change values
- In practice:
 - World changes over time
 - Want to “keep track” of change by using probabilistic inference
- *Basic idea:* Create “copies” of variables, one per time step

Dynamical models

- Static model

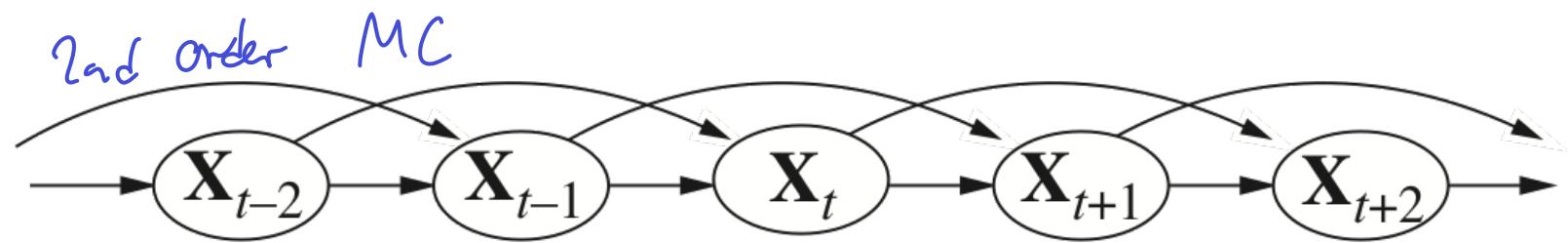
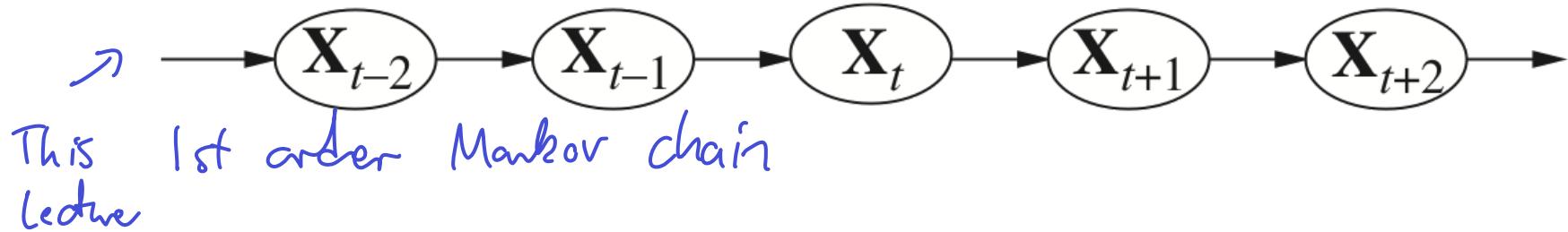


- Dynamic model



- Assumes discrete, unit-length time steps!

Markov chains



- **Markov assumption:** 1st order MC: $X_t \perp X_{1:t-2} | X_{t-1}$
k-th order MC: $X_t \perp X_{1:t-k-1} | X_{t-k:t-1}$
- **Stationarity assumption:** 1st order $P(X_t | X_{t-1})$ indep. of t
k-th order $P(X_t | X_{t-k:t-1})$ —

Prediction in Markov Chains



- E.g.: Given that it rains now, how likely is it to rain a week from now?

Sps. I know $P(X_1)$, $P(X_t | X_{t-1})$

What is $P(X_t)$

$$\begin{aligned} P(X_t) &= \sum_{x_{1:t-1}} P(x_{1:t-1}) = \sum_{x_{1:t-1}} \underbrace{P(X_t | x_{1:t-1})}_{P(X_t | X_{t-1})} \underbrace{\frac{P(x_{1:t-1})}{P(X_{t-1}) \cdot P(x_{1:t-2} | X_{t-1})}}_{P(X_{t-1})} \\ &= \sum_{x_{t-1}} P(x_t | x_{t-1}) P(x_{t-1}) \sum_{x_{1:t-2}} \underbrace{P(x_{1:t-2} | x_{t-1})}_{1} \\ &= \sum_{x_{t-1}} P(x_t | x_{t-1}) P(x_{t-1}) \end{aligned}$$

Prediction in Markov Chains



$$P_t = P(X_t) = \sum_{X_{t-1}} \underbrace{P(X_{t-1})}_{p_{t-1}} P(X_t | X_{t-1})$$

$$P_t = P_{t-1} T$$

$$P_t = P_{t-2} T^2$$

$$P_t = P_0 T^t$$

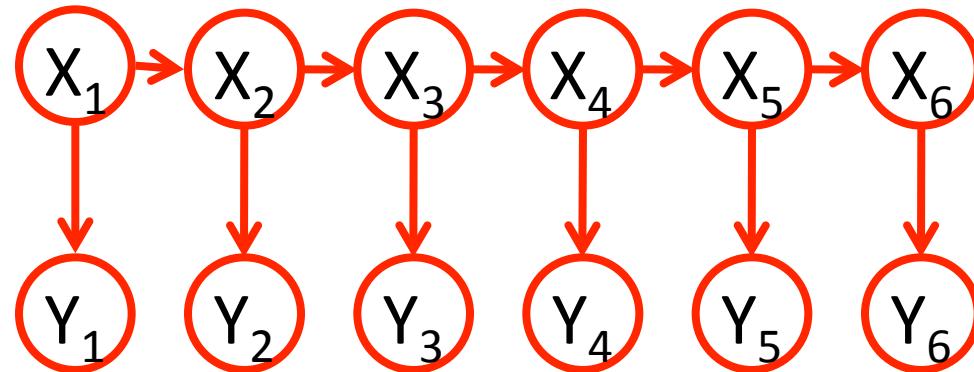
$$T = \begin{pmatrix} P(1|1) & \dots & P(k|1) \\ \vdots & & \vdots \\ P(1|k) & \dots & P(k|k) \end{pmatrix}$$

"transition matrix"

HMMs / Kalman Filters

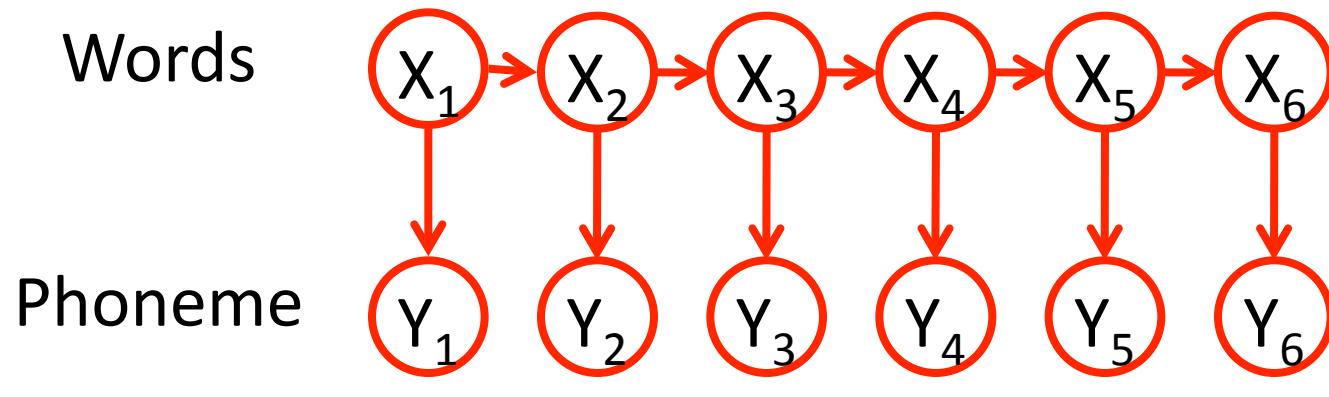
- Most famous Bayesian networks:
 - Naïve Bayes model
 - Hidden Markov model
 - Kalman Filter
- Hidden Markov models
 - Speech recognition
 - Sequence analysis in comp. bio
- Kalman Filters control
 - Cruise control in cars
 - GPS navigation devices
 - Tracking missiles..
- Very simple models but very powerful!!

HMMs / Kalman Filters



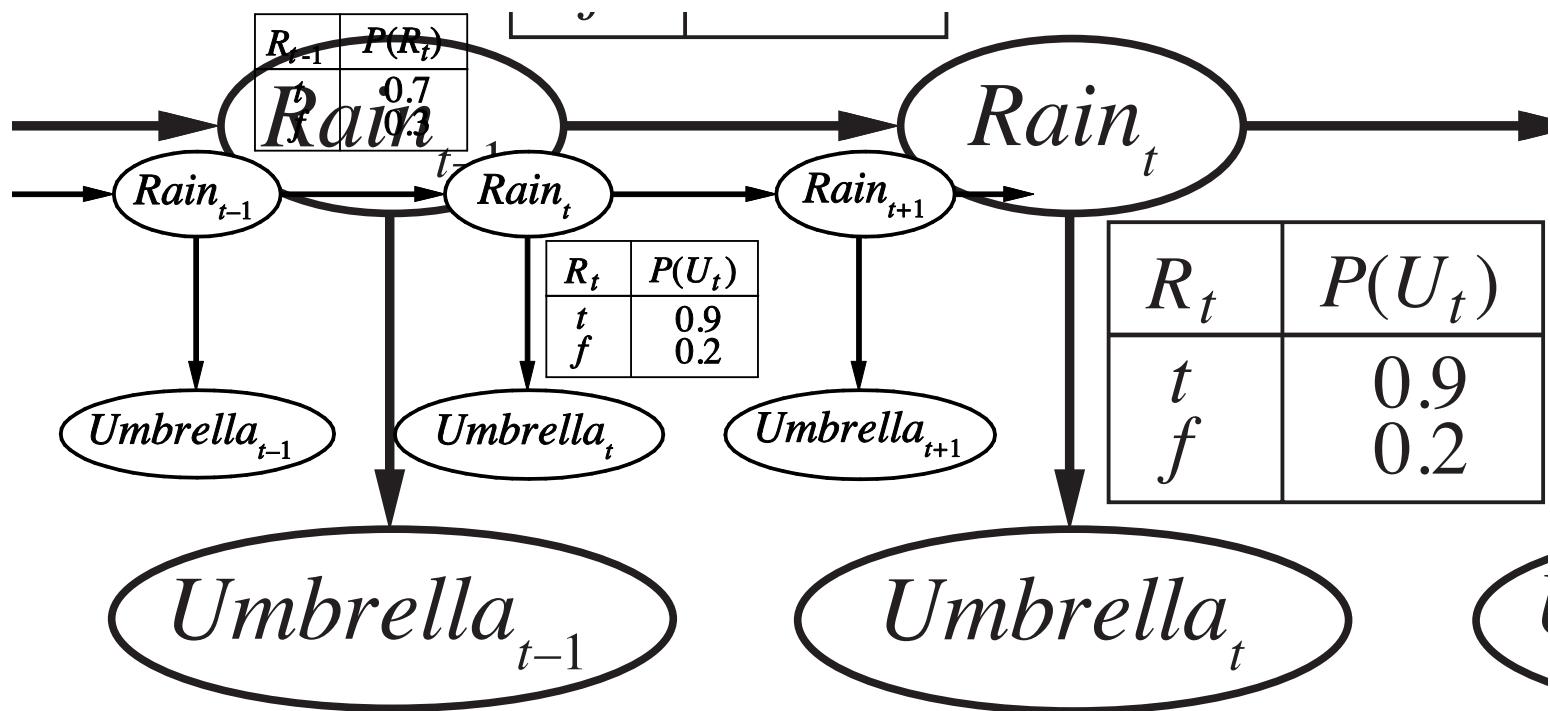
- X_1, \dots, X_T : Unobserved (hidden) variables
- Y_1, \dots, Y_T : Observations
- **HMMs**: X_i Multinomial, Y_i multinomial (or arbitrary)
- **Kalman Filters**: X_i, Y_i Gaussian distributions

HMMs for speech recognition



“He ate the cookies on the couch”

Example: Umbrella world



Inference tasks

Filtering $P(X_T | Y_{1:T})$

Prediction $P(X_{T+1} | y_{1:T})$

Smoothing $P(X_t | y_{1:T}) \quad 1 \leq t \leq T$

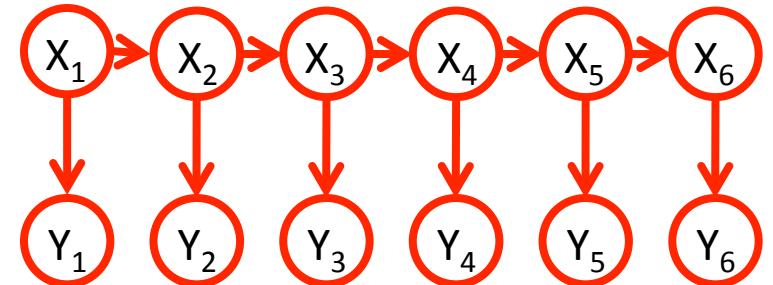
Most probable explanation

$$\underset{X_{1:T}}{\operatorname{argmax}} \quad P(X_{1:T} | y_{1:T})$$

Inference in Hidden Markov Models

- Inference:

- In principle, can use variable elimination / belief propagation
- New variables X_t, Y_t at each time step → need to rerun
- Complexity grows with time!!



- Bayesian Filtering:

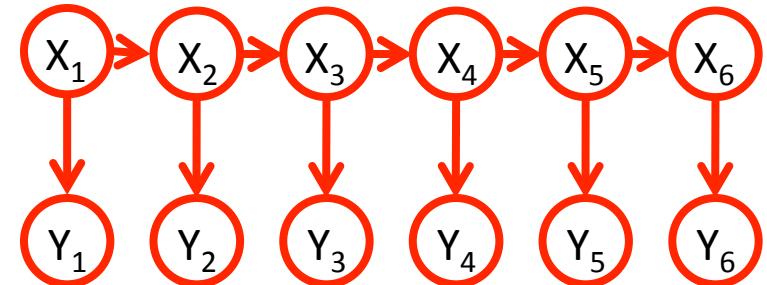
- Suppose we already have computed $P(X_t | y_{1,\dots,t})$
- Want to efficiently (*recursively*) compute $P(X_{t+1} | y_{1,\dots,t+1})$

$$P(X_{t+1} | y_{1:t+1}) = f \left(y_{t+1}, P(X_t | y_{1:t}) \right)$$

Bayesian filtering

- Start with $P(X_1)$
- At time t
 - Assume we have $P(X_t | y_{1:t-1})$
 - Conditioning: $P(X_t | y_{1:t})$

$$P(X_t | y_{1:t}) = \frac{1}{Z} P(x_t | y_{1:t-1}) \cdot P(y_t | x_t)$$



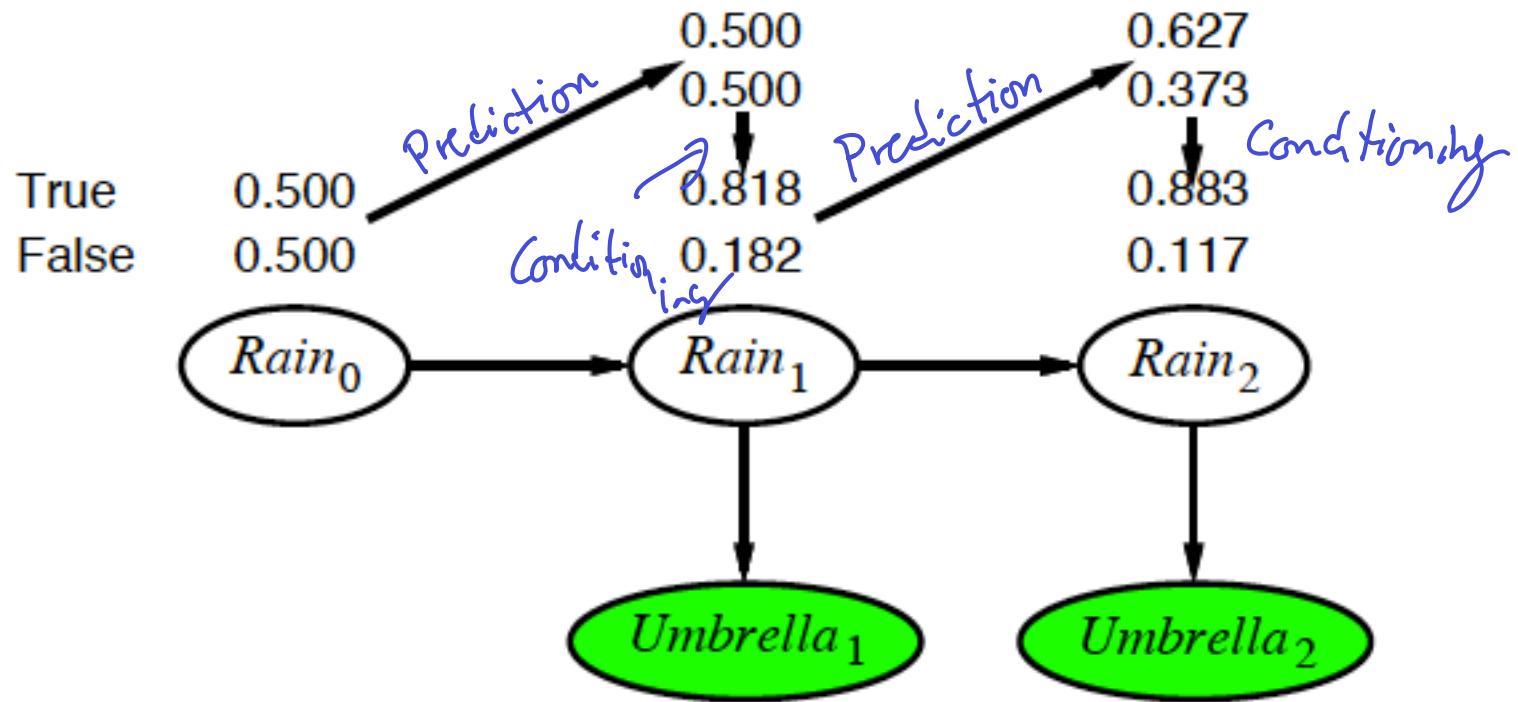
have $P(X_t)$
 want $P(X_t | y_t)$
 $= \frac{1}{Z} P(y_t | X_t) \cdot P(X_t)$
 Bayes' rule

- Prediction: $P(X_{t+1} | y_{1:t})$

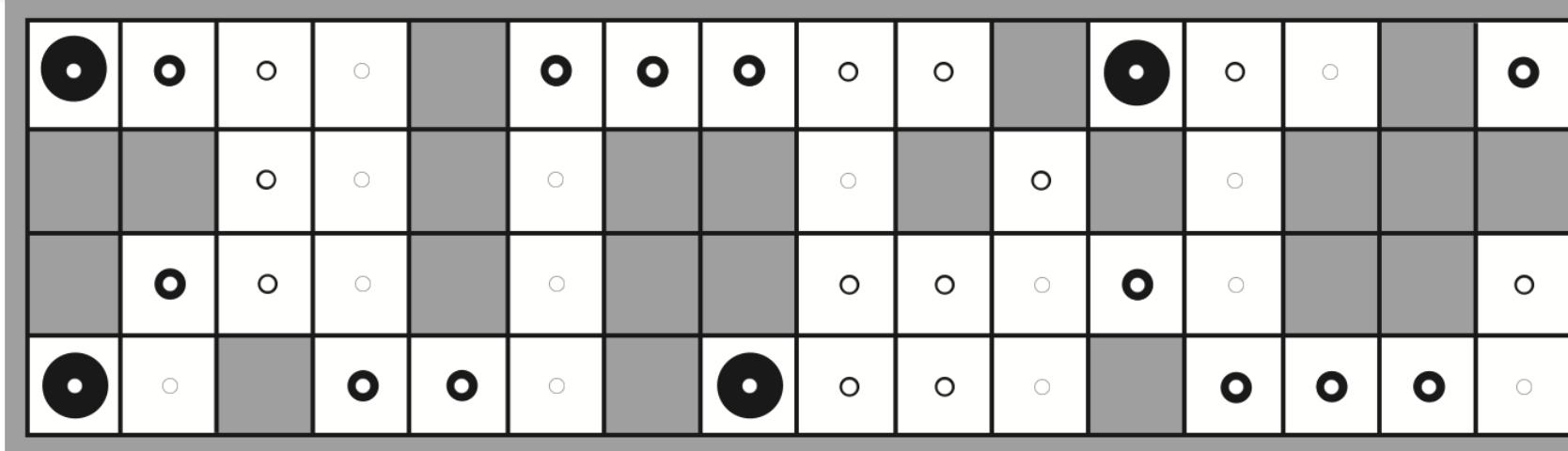
$$\begin{aligned}
 P(X_{t+1} | y_{1:t}) &= \sum_{x_t} P(X_{t+1}, x_t | y_{1:t}) \\
 &= \sum_{x_t} P(x_t | y_{1:t}) \underbrace{P(X_{t+1} | x_t, y_{1:t})}_{P(X_{t+1} | x_t)}
 \end{aligned}$$

For k states, can do filtering in $O(\epsilon^2)$

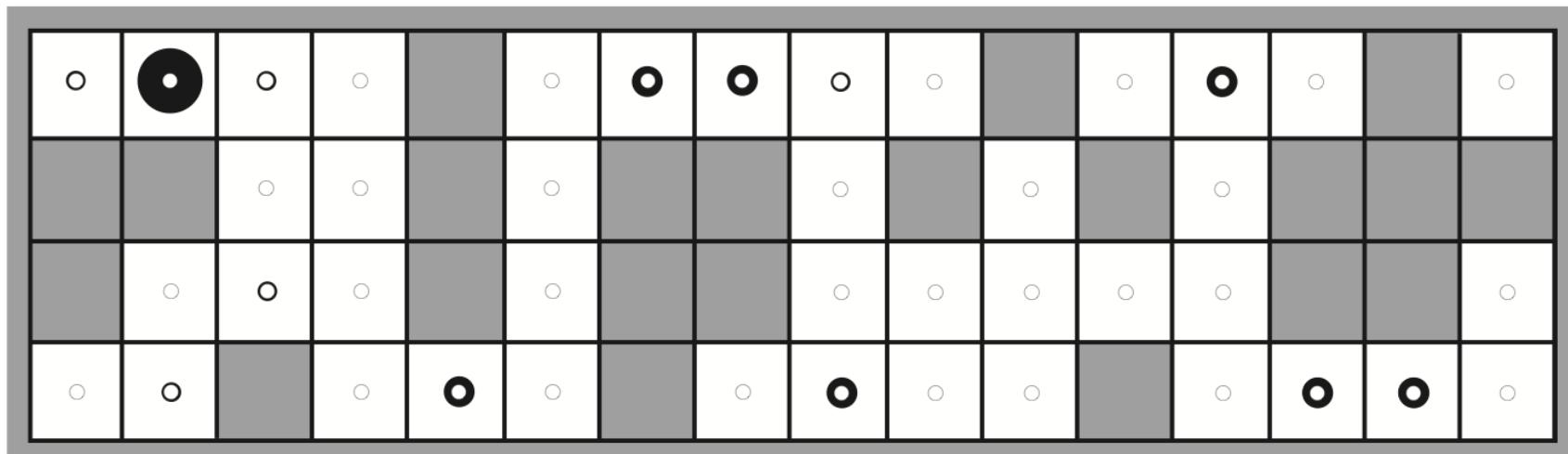
Understanding Bayesian filtering



HMM for robot localization



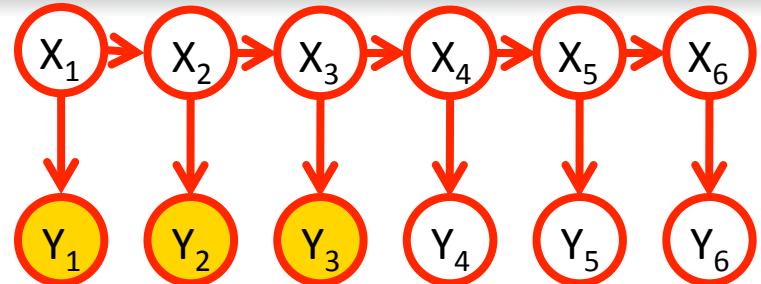
(a) Posterior distribution over robot location after $E_1 = \text{NSW}$



(b) Posterior distribution over robot location after $E_1 = \text{NSW}$, $E_2 = \text{NS}$

Prediction in HMMs

- Have: $P(X_t | y_{1:t})$
- Want: $P(X_{t+k} | y_{1:t})$



Just leave out conditioning!

$X_{t:t+k} | y_{1:t}$ is MC!

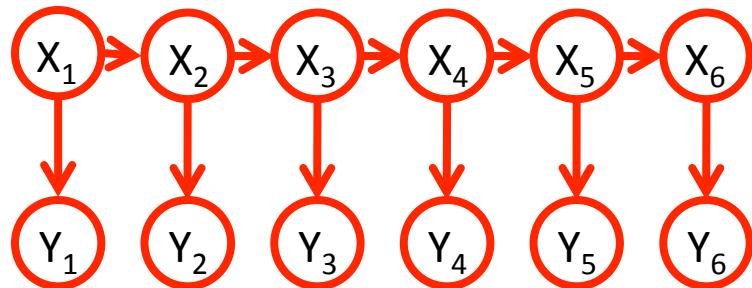
$$p_t = P(X_t | y_{1:t})$$

$$p_{t+k} = p_t \cdot T^k$$

$$T = \begin{pmatrix} P(1|1) & \dots & P(k|1) \\ \vdots & \ddots & \vdots \\ P(1|k) & \dots & P(k|k) \end{pmatrix}$$

Smoothing / MPE

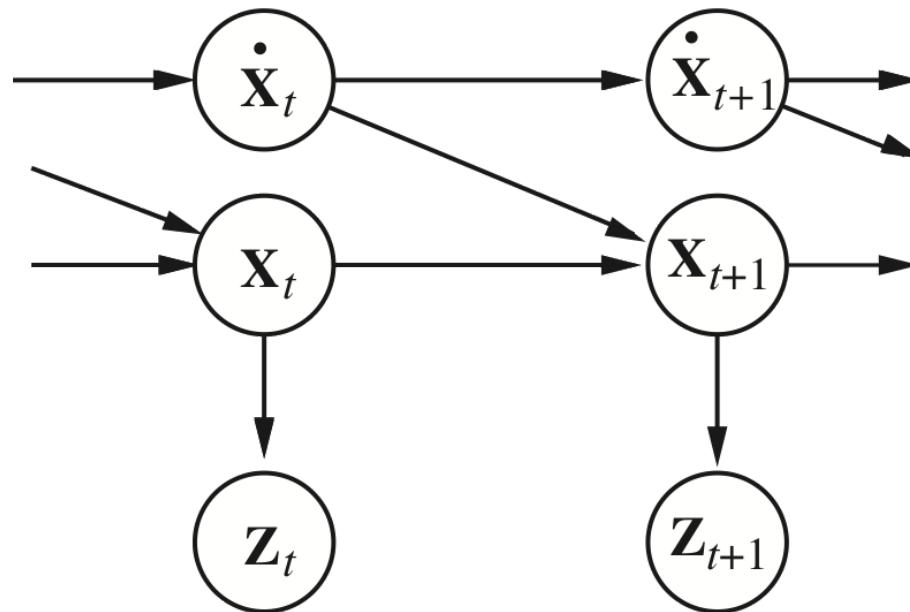
- Smoothing: $P(X_t \mid \mathbf{y}_{1:T})$
- Most probable explanation: $\arg \max_{\mathbf{x}_{1:T}} P(\mathbf{x}_{1:T} \mid \mathbf{y}_{1:T})$



- HMM is polytree Bayesian network!
- Can use *sum product* (aka forward-backward) for smoothing and *max product* (aka Viterbi algo) for MPE
- Specialized implementations using matrix algebra

Kalman filters

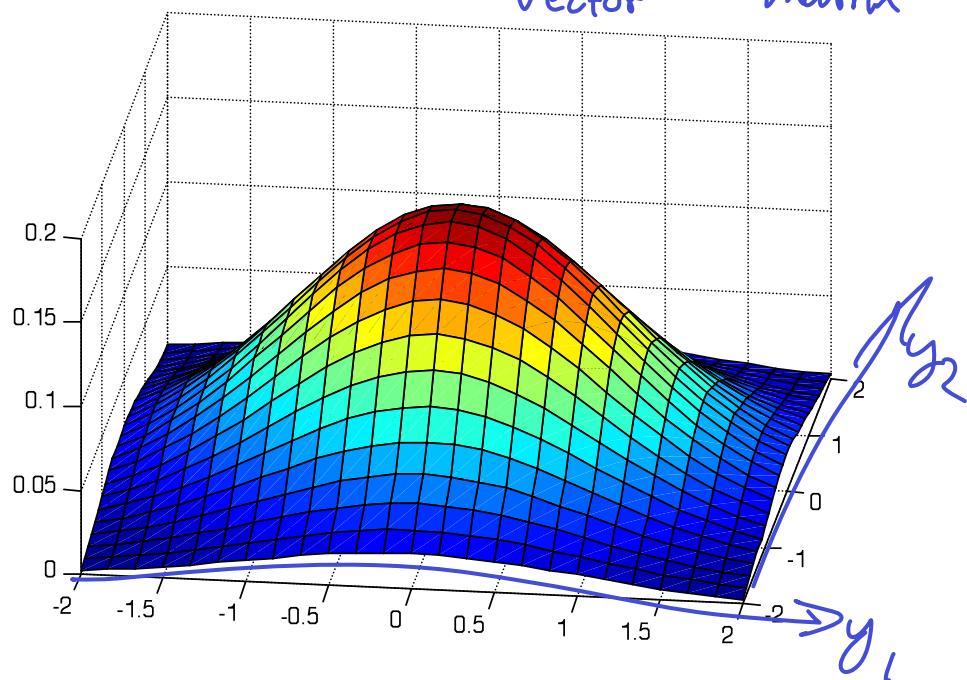
- Track objects in *continuous domain* using noisy measurements
 - E.g., birds flying, robots moving, chemical plants, ...
- System described using Gaussian variables
 - E.g., location in X,Y,Z; velocity in X,Y,Z; acceleration in X,Y,Z,...



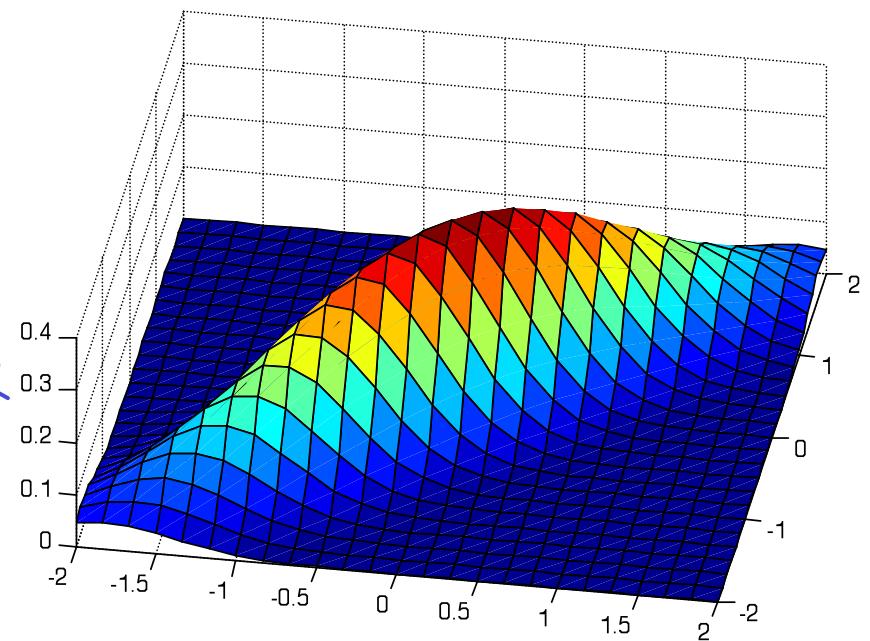
Bivariate Gaussian distribution

$$\frac{1}{2\pi\sqrt{|\Sigma|}} \exp\left(-\frac{1}{2}(y - \mu)^T \Sigma^{-1} (y - \mu)\right)$$

Mean vector
Covariance matrix



$$\Sigma = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$



$$\Sigma = \begin{pmatrix} 1 & 0.9 \\ 0.9 & 1 \end{pmatrix}$$

Multivariate Gaussian distribution

$$\mathcal{N}(y; \Sigma, \mu) = \frac{1}{(2\pi)^{n/2} \sqrt{|\Sigma|}} \exp \left(-\frac{1}{2} (y - \mu)^T \Sigma^{-1} (y - \mu) \right)$$

$$\Sigma = \begin{pmatrix} \sigma_1^2 & \sigma_{12} & \dots & \sigma_{1n} \\ \vdots & & & \vdots \\ \sigma_{n1} & \sigma_{n2} & \dots & \sigma_n^2 \end{pmatrix}$$

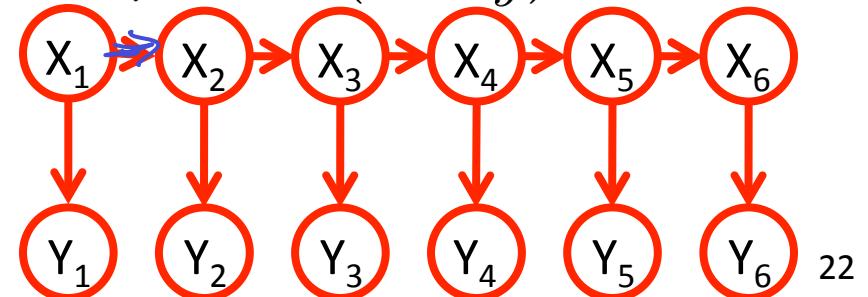
Kalman Filters (Gaussian HMMs)

- X_1, \dots, X_T : Location of object being tracked $\in \mathbb{R}^d$
- Y_1, \dots, Y_T : Observations $\in \mathbb{R}^{d'}$
- $P(X_1)$: Prior belief about location at time 1
- $P(X_{t+1} | X_t)$: “Motion model”
 - How do I expect my target to move in the environment?

$$X_{t+1} = F X_t + \varepsilon_t \text{ where } \varepsilon_t \in \mathcal{N}(0, \Sigma_x)$$

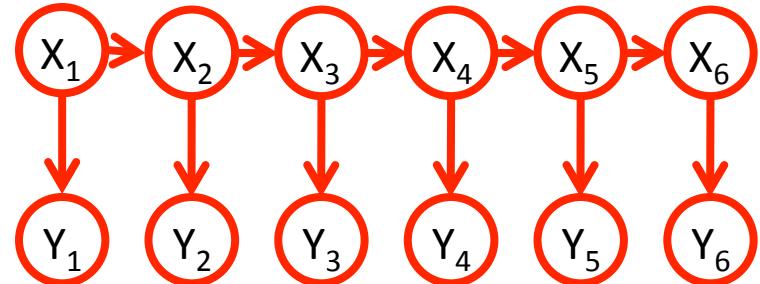
- $P(Y_t | X_t)$: “Sensor model”
 - What do I observe if target is at location X_t ?

$$Y_t = H X_t + \eta_t \text{ where } \eta_t \in \mathcal{N}(0, \Sigma_y)$$



Bayesian filtering in KFs (1D)

- Start with $P(X_1)$
- At time t
 - Assume we have $P(X_t | y_{1:t-1})$
 - Conditioning: $P(X_t | y_{1:t})$



$$P(X_t | y_{1:t}) = \frac{1}{2} P(X_t | y_{1:t-1}) P(y_t | X_t)$$

- Prediction: $P(X_{t+1} | y_{1:t})$

$$P(X_{t+1} | y_{1:t}) = \int P(X_{t+1} | X_t) P(X_t | y_{1:t}) dX_t$$

Example: Simple random walk

- Transition / motion model $P(x_{t+1} | x_t) = \mathcal{N}(x_t, \sigma_x^2)$



$$x_{t+1} = x_t + c_t, \quad c_t \sim \mathcal{N}(0, \sigma_c^2)$$

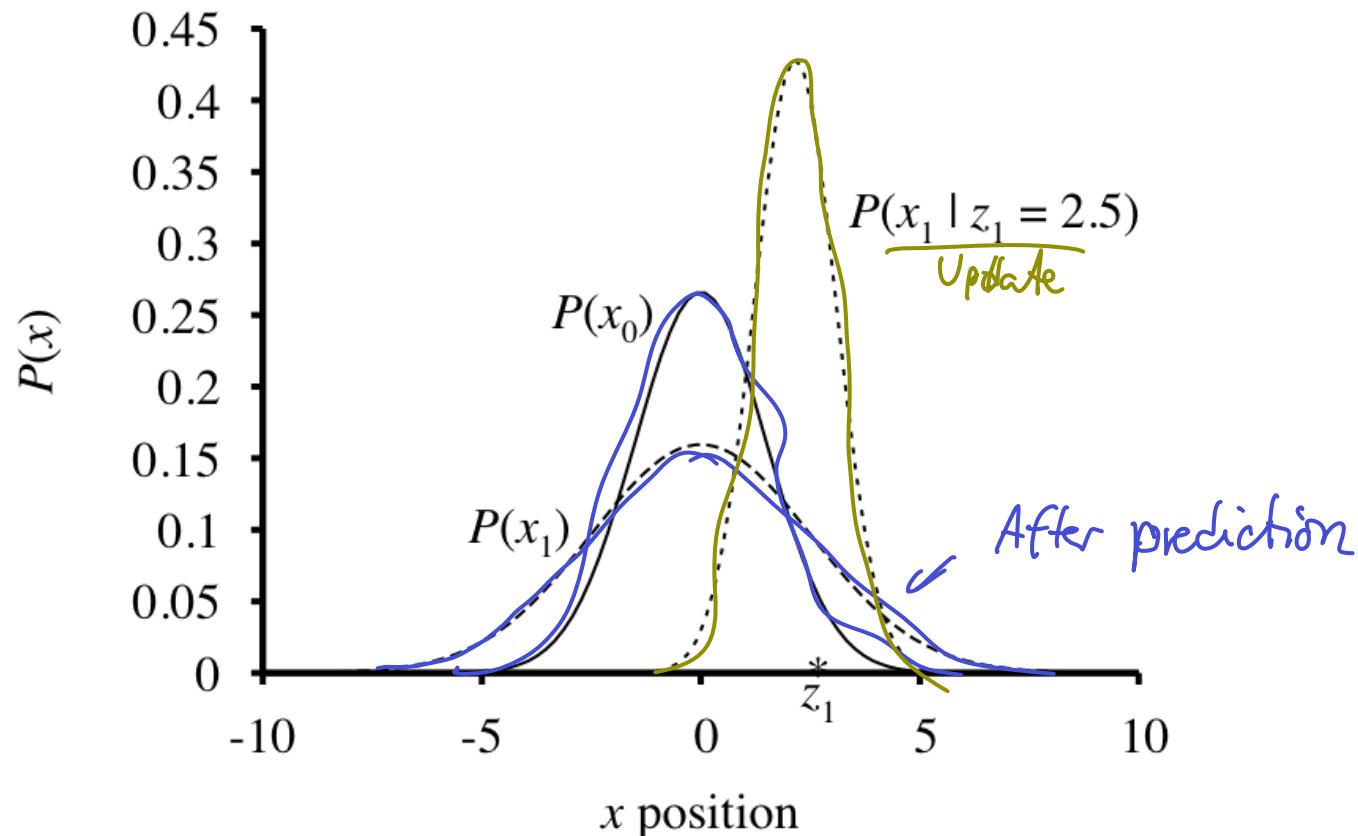
- Sensor model $P(y_t | x_t) = \mathcal{N}(x_t, \sigma_y^2)$

$$y_t = x_t + \eta_t, \quad \eta_t \sim \mathcal{N}(0, \sigma_\eta^2)$$

- State at time t: $P(x_t | \mathbf{y}_{1:t}) = \mathcal{N}(\mu_t, \sigma_t^2)$

Example: Bayesian filtering in KFs

$$\mu_{t+1} = \frac{\sigma_y^2 \mu_t + (\sigma_t^2 + \sigma_x^2) y_{t+1}}{\sigma_t^2 + \sigma_x^2 + \sigma_y^2} \quad \sigma_{t+1}^2 = \frac{(\sigma_t^2 + \sigma_x^2) \sigma_y^2}{\sigma_t^2 + \sigma_x^2 + \sigma_y^2}$$



Suppose: $P(x_t | \mathbf{v}_{1:t}) = \mathcal{N}(\mu_t, \sigma_t^2)$

General Kalman update

- Transition model
- Sensor model

$$P(\mathbf{x}_{t+1} \mid \mathbf{x}_t) = \mathcal{N}(\mathbf{x}_{t+1}; \mathbf{F}\mathbf{x}_t, \Sigma_x)$$
$$P(\mathbf{y}_t \mid \mathbf{x}_t) = \mathcal{N}(\mathbf{y}_t; \mathbf{H}\mathbf{x}_t, \Sigma_y)$$

- **Kalman Update:** $\mu_{t+1} = \mathbf{F}\mu_t + \mathbf{K}_{t+1}(\mathbf{y}_{t+1} - \mathbf{H}\mathbf{F}\mu_t)$

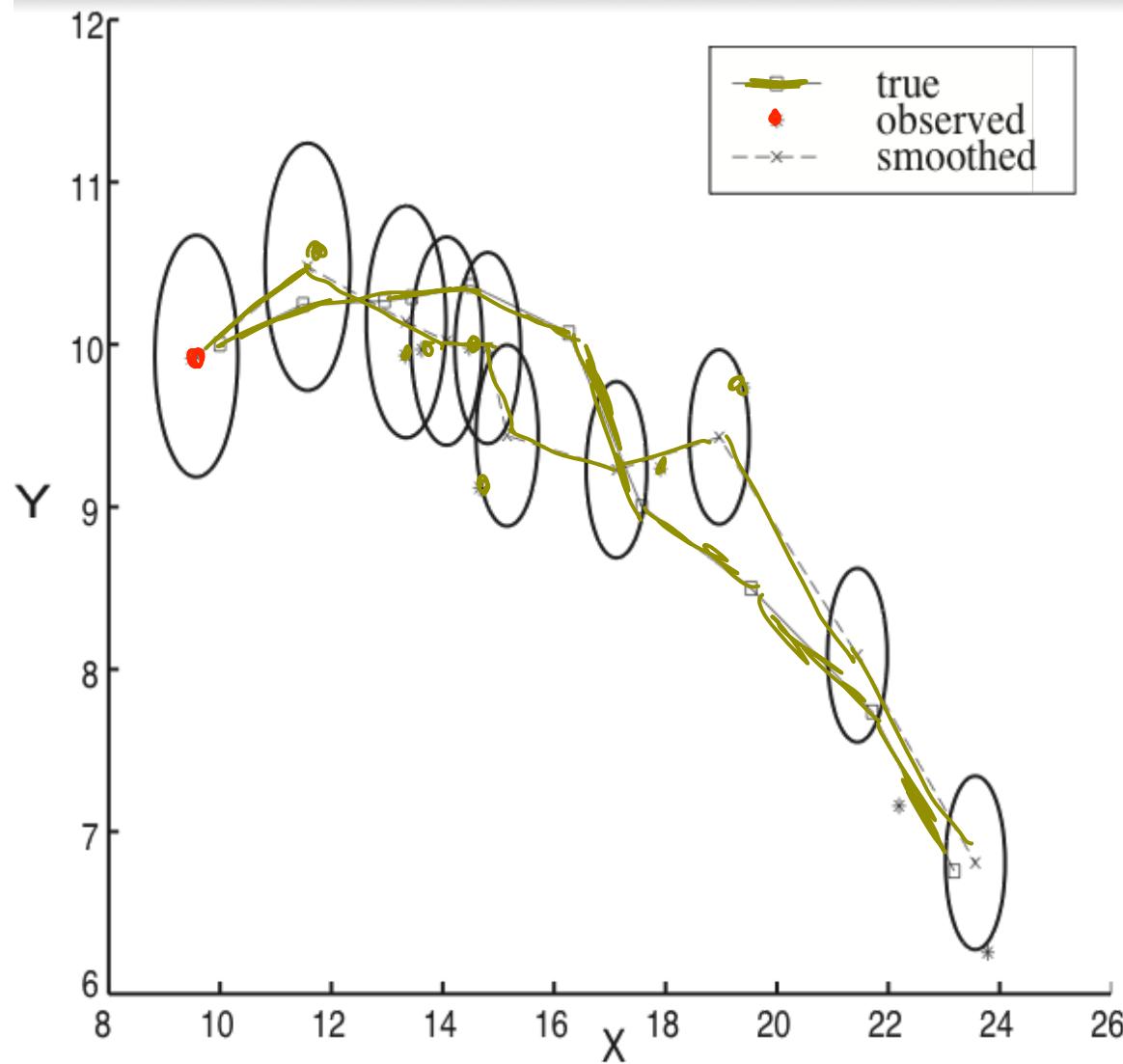
$$\Sigma_{t+1} = (\mathbf{I} - \mathbf{K}_{t+1})(\mathbf{F}\Sigma_t\mathbf{F}^T + \Sigma_x)$$

- **Kalman gain:**

$$\mathbf{K}_{t+1} = (\mathbf{F}\Sigma_t\mathbf{F}^T + \Sigma_x)\mathbf{H}^T(\mathbf{H}(\mathbf{F}\Sigma_t\mathbf{F}^T + \Sigma_x)\mathbf{H}^T + \Sigma_y)^{-1}$$

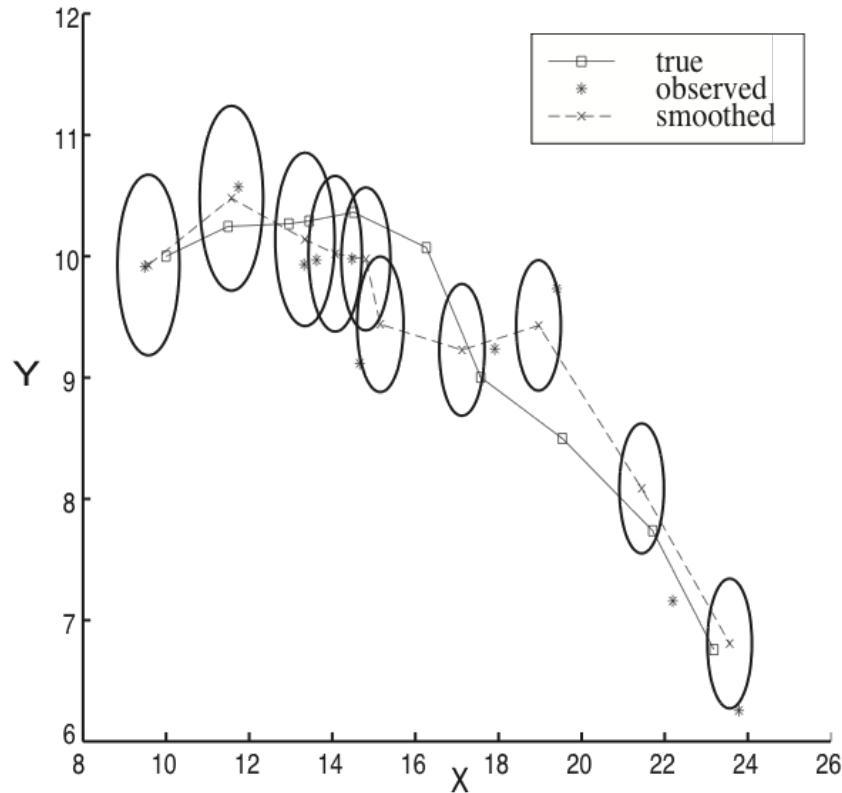
- Can compute Σ_t and \mathbf{K}_t offline

2D tracking example



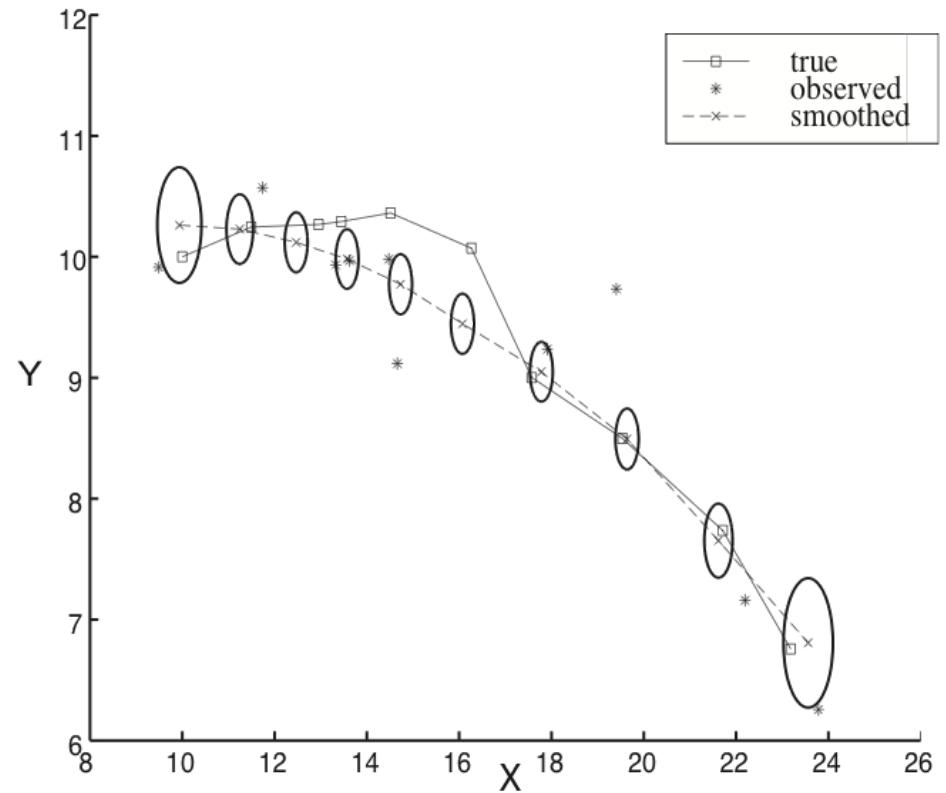
Kalman smoothing

2D filtering



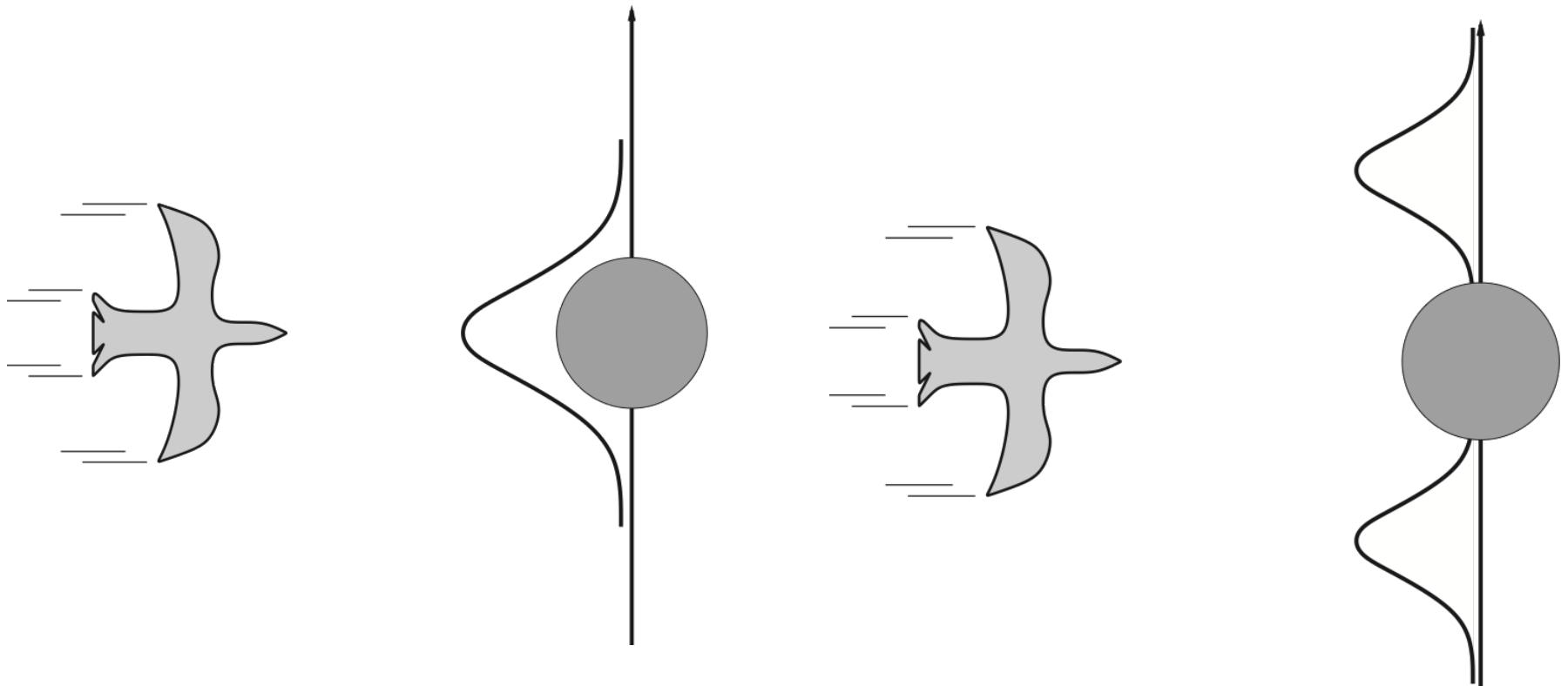
(a)

2D smoothing



(b)

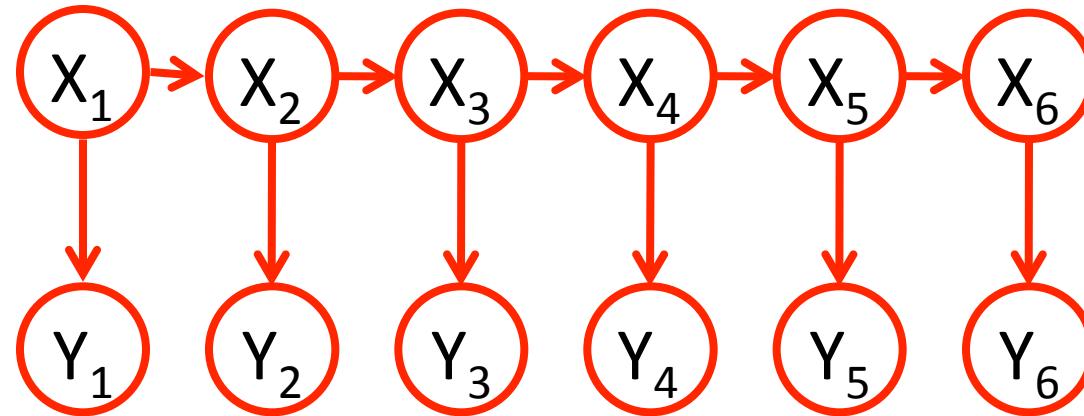
When KFs fail



- KFs assume transition model is **linear**
 - Implies that predictive distribution is Gaussian (unimodal)
- Need approximate inference to capture nonlinearities!

Factored dynamical models

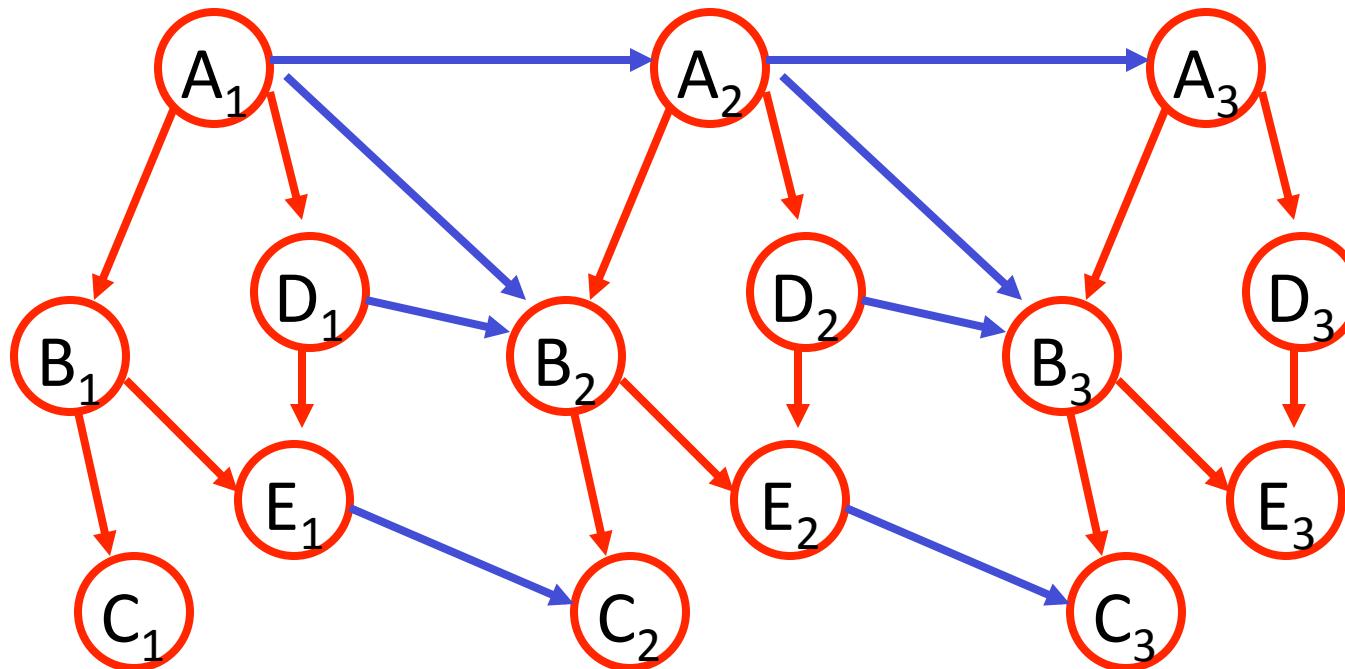
- So far: HMMs and Kalman filters



- What if we have more than one variable at each time step?
 - E.g., temperature at different locations, or road conditions in a road network?
- Dynamic Bayesian Networks

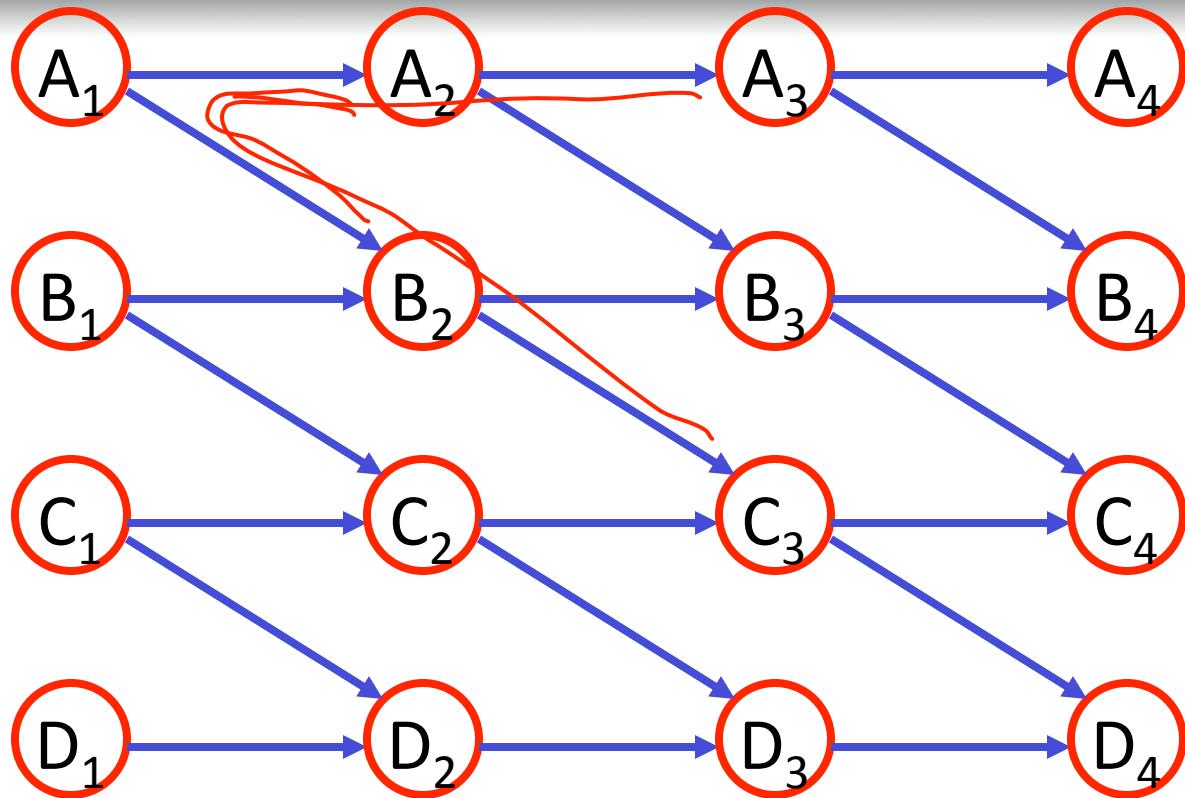
Dynamic Bayesian Networks

- At every timestep have a *Bayesian Network*



- Variables at each time step t called a **slice** S_t
- “Temporal” edges connecting S_{t+1} with S_t

Flow of influence in DBNs



$$A_1 \perp B_1 \quad \checkmark$$

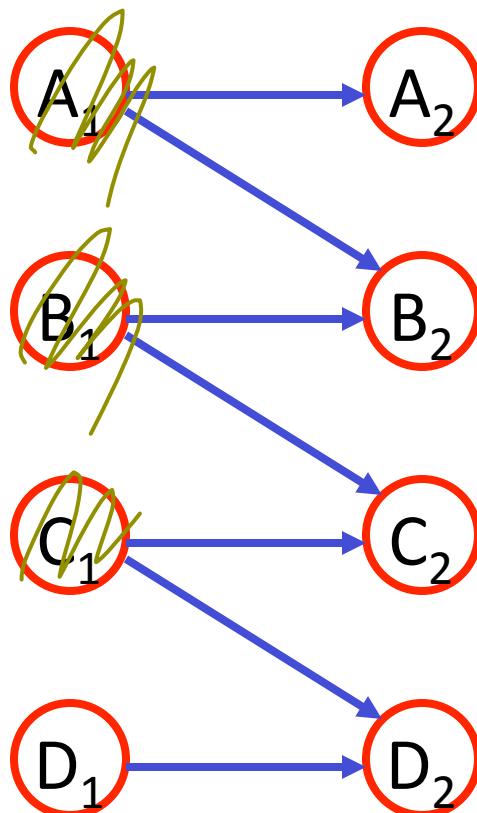
$$A_2 \perp B_2 \quad \times$$

$$A_2 \perp C_2 \quad \checkmark$$

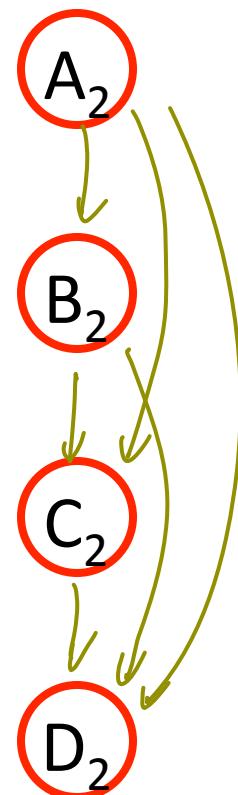
$$A_3 \perp C_3 \quad \times$$

Inference in DBNs?

DBN



Marginals at time 2



Need approximate inference!

Particle filtering

- Very useful approximate inference technique for dynamical models
 - Nonlinear Kalman filters
 - Dynamic Bayesian networks
- **Basic idea:** Approximate the posterior at each time by samples (particles), which are propagated and reweighted over time