

CS 101

Numerical Geometric Integration

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Today's Show

Lagrangian/Hamiltonian mechanics

- just an intro
 - pointing to geometric characteristics
 - presenting some crucial notions for later
 - but all in the continuous world for now
- not intended to be complete
 - restricted to conservative systems
 - we will extend it later when we need it!

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Second Order Systems

Fundamental differential equation

$$\mathbf{F} = m \mathbf{a}$$

- Newtonian point of view
- second order in time

Introducing Lagrange and Hamilton...

- physical path has geometric properties
- rewrite foundations accordingly

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Setup

Consider a dynamical system

- call its configuration q
 - generalized coordinates of the components of the system
 - positions, angles, ...
- we need to describe $q(t)$
- "path" of the system in space-time

How to define the path given $q(0)$?

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Core of Lagrangian Mechanics

Lagrangian function

$$L(q, \dot{q}) = K(\dot{q}) - W(q)$$

- K : kinetic energy $K(\dot{q}) = \frac{1}{2} \dot{q}^T M \dot{q}$
- W : potential energy
 - expression based on model
 - gravity, elasticity, ...
- careful: integral over volume of system

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Variational Mechanics

Hamilton's Stationary Action Principle

a dynamical system always finds an optimal course from one position to another

Notion of Action

- scores paths satisfying boundary conds

$$S(q) = \int_0^T L(q, \dot{q}) dt$$



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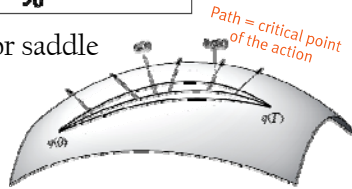
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Path Property

Physical path extremizes action

$$\delta S(q) = \delta \int_0^T L(q, \dot{q}) dt = 0$$

- min, max, or saddle



Reminder

Calculus of Variations

- To derive this critical point condition...
- Assume a small variation (fixed ends)

$$q \rightsquigarrow q + \epsilon \delta q$$
- Do Taylor expansion
- identify the linear terms in δq

$$\delta F = \lim_{\epsilon \rightarrow 0} \frac{F(q + \epsilon \delta q) - F(q)}{\epsilon}$$

Euler-Lagrange Eqns $\delta S(q) = \delta \int_0^T L(q, \dot{q}) dt = 0$

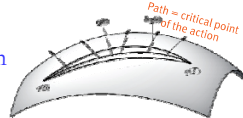
Consequence on physical path

$$\begin{aligned} \delta S(q) &= \delta \int_0^T L(q(t), \dot{q}(t)) dt = \int_0^T \left[\frac{\partial L}{\partial q} \cdot \delta q + \frac{\partial L}{\partial \dot{q}} \cdot \delta \dot{q} \right] dt \\ &= \int_0^T \left[\frac{\partial L}{\partial q} - \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}} \right) \right] \delta q dt + \left[\frac{\partial L}{\partial \dot{q}} \cdot \delta q \right]_0^T, \end{aligned}$$

= 0

Euler-Lagrange Equation

≈ Newton's Second Law!



Example of Euler-Lagrange

Falling mass (1D, with gravity):

- q : altitude
- Kinetic energy: $K(\dot{q}) = \frac{1}{2} m \dot{q}^2$
- Potential energy: $W(q) = m g q$
- Lagrangian: $L(q, \dot{q}) = K(\dot{q}) - W(q)$

Therefore, the equation of motion is:

$$\frac{\partial L}{\partial q} - \frac{d}{dt} \left[\frac{\partial L}{\partial \dot{q}} \right] = -m g - \frac{d}{dt} (m \dot{q}) = 0 \quad -m g = m \ddot{q}$$

Hamiltonian Systems

Hamiltonian function $H(p, q)$

$$\frac{dp}{dt} = -\frac{\partial H}{\partial q}$$

$$\frac{dq}{dt} = \frac{\partial H}{\partial p}$$

$$H(p, q) = p \dot{q} - \mathcal{L}(q, \dot{q})$$

$$\text{with } p = \frac{\partial \mathcal{L}(q, \dot{q})}{\partial \dot{q}}$$

- q = position
- p = momentum ("mass" times "velocity")
- H = total energy (kinetic + potential)

can (often) be deduced from Lagrangian through Legendre transformation

Phase space

p : generalized momentum

- for Cartesian coordinates: $p_i = \frac{\partial \mathcal{L}}{\partial \dot{q}_i}$
- usual linear momenta

$$q = (q_1, q_2, \dots, q_n)$$

Phase space simple

$$p = (p_1, p_2, \dots, p_n)$$

$$z := (p_1, p_2, \dots, p_n, q_1, q_2, \dots, q_n)^T$$

Notice then that:

$$\dot{z} = J^{-1} \nabla H(z) \quad \text{with } J = \begin{pmatrix} 0 & I_n \\ -I_n & 0 \end{pmatrix}$$

Conservation

Take time derivative of Hamiltonian

$$\frac{dH}{dt} = \frac{\partial H}{\partial p} \frac{dp}{dt} + \frac{\partial H}{\partial q} \frac{dq}{dt}$$

Conservation

Take time derivative of Hamiltonian

$$\begin{aligned} \frac{dH}{dt} &= \frac{\partial H}{\partial p} \frac{dp}{dt} + \frac{\partial H}{\partial q} \frac{dq}{dt} \\ &= \frac{\partial H}{\partial p} \frac{\partial H}{\partial q} - \frac{\partial H}{\partial q} \frac{\partial H}{\partial p} = 0 \end{aligned}$$

- the Hamiltonian is constant of motion
- value implied by initial conditions

Simple Example

Spring of mass m and stiffness k

$$H(p, q) = \frac{p^2}{2m} + \frac{1}{2}kx^2$$

Equations of motion:

$$\dot{x} = \frac{\partial H}{\partial p} = \frac{p}{m} \quad \dot{p} = -\frac{\partial H}{\partial x} = -kx$$

First Integrals

Poisson bracket

$$\{H, L\} = \sum_i \left(\frac{\partial H}{\partial p_i} \frac{\partial L}{\partial q_i} - \frac{\partial H}{\partial q_i} \frac{\partial L}{\partial p_i} \right)$$

L is "First Integral" of Ham. system if

$$\{H, L\} = 0$$

- generally, physical quantities
- angular momentum for 2-body problems
- if n integrals, system called integrable

Hamiltonian Flow

For any initial condition (p_0, q_0) ,
call the *map*

$$\phi_t(p_0, q_0) = (p(t), q(t))$$

the "flow" of the system

Hamiltonian dynamics implies flows
with special properties....

Symplecticity

In particular, the map is symplectic

- i.e., $\left(\frac{\partial \phi_t}{\partial z_0} \right)' J \left(\frac{\partial \phi_t}{\partial z_0} \right) = J$ for all time, for all z_0

First off, why?

- we know: $\left(\frac{\partial \phi_t}{\partial t} \right) = \frac{dz(t)}{dt} = J^{-1} \nabla H(z)$

- then: $\left(\frac{\partial \phi_t}{\partial z_0} \right) = J^{-1} \nabla^2 H(\phi_t(z_0)) \left(\frac{\partial \phi_t}{\partial z_0} \right)$

- we thus derive: $\frac{d}{dt} \left[\left(\frac{\partial \phi_t}{\partial z_0} \right)' J \left(\frac{\partial \phi_t}{\partial z_0} \right) \right] = 0$

- just expand
- use symmetry of Hessian, antisymmetry of J

Now, What Does It Mean?

Notion of area

$$\text{area}(u, v) = u \times v = u_1 v_2 - u_2 v_1 = u^t J v$$

- area-preserving 2D linear map A iff
$$A^t J A = J$$

Simplecticity=extension to higher dims!

- area-preserv. over 2D cross-sections
- preservation of summed projected area
- i.e., $\omega = \sum_i dq_i \wedge dp_i$

Consequences

For a pendulum (1 variable)

- if you start off a set of trajectories occupying some region in phase space, that region may get distorted but it will maintain its area

More complex for more variables

- volume in phase space preserved too!

A Look Back

Why Is Euler's Bad?

$$\begin{aligned} H(x_{k+1}, p_{k+1}) &= \frac{p_{k+1}^2}{2m} + \frac{1}{2} k x_{k+1}^2 \\ &= \frac{1}{2m} (p_k - h k x_k)^2 + \frac{1}{2} k \left(x_k + h \frac{p_k}{m}\right)^2 \\ &= H(x_k, p_k) + \frac{k h^2}{m} \left(\frac{p_k^2}{2m} + \frac{1}{2} k x_k^2\right) \\ &= H(x_k, p_k) \left[1 + \frac{k h^2}{m}\right] \end{aligned}$$

Look at What's Coming Up

General ODE methods not symplectic

- numerics don't mimic continuous world.

Guess what

- we'll develop methods that fix this
- ... and it will make a huge difference