

CS151 Complexity Theory

Lecture 6
April 15, 2004

Outline

- CLIQUE
- monotone circuits and problems
- Razborov's lower bound for monotone circuits computing CLIQUE

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Clique

Recall...

$IS = \{ (G, k) \mid G \text{ is a graph with an independent set } V' \subset V \text{ of size } \geq k \}$

(independent set = set of vertices no 2 of which are connected by an edge)

- IS is **NP**-complete.

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Clique

$CLIQUE = \{ (G, k) \mid G \text{ is a graph with a clique of size } \geq k \}$

(clique = set of vertices every pair of which are connected by an edge)

- CLIQUE is **NP**-complete.
– reduction?

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Circuit lower bounds

- We think that **NP** requires exponential-size circuits.
- Where should we look for a problem to attempt to prove this?
- Intuition: "hardest problems" – i.e., **NP**-complete problems

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Circuit lower bounds

- Formally:
 - if *any* problem in **NP** requires super-polynomial size circuits
 - then *every* **NP**-complete problem requires super-polynomial size circuits
 - Proof idea: poly-time reductions can be performed by poly-size circuits using a variant of CVAL construction

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Monotone problems

- Definition: monotone language = language $L \subset \{0,1\}^*$ such that $x \in L$ implies $x' \in L$ for all $x \preceq x'$.
 - flipping a bit of the input from 0 to 1 can only change the output from “no” to “yes” (or not at all)

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Monotone problems

- some **NP**-complete languages are monotone
 - e.g. CLIQUE (given as adjacency matrix):



- others: HAMILTON CYCLE, SET COVER...
- but not SAT, KNAPSACK...

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Monotone circuits

A restricted class of circuits:

- Definition: monotone circuit = circuit whose gates are ANDs (\wedge), ORs (\vee), but no NOTs
- can only compute monotone functions
 - monotone functions closed under AND, OR

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Monotone circuits

- A question:

Do all
poly-time computable monotone functions
have
poly-size monotone circuits?

- recall: true in non-monotone case

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Monotone circuits

A monotone circuit for $\text{CLIQUE}_{n,k}$

- Input: graph $G = (V,E)$ as adj. matrix, $|V|=n$
 - variable $x_{i,j}$ for each possible edge (i,j)
- $\text{ISCLIQUE}(S)$ = monotone circuit that = 1 iff $S \subset V$ is a clique: $\bigwedge_{i,j \in S} x_{i,j}$
- $\text{CLIQUE}_{n,k}$ computed by monotone circuit:

$$\bigvee_{S \subset V, |S|=k} \text{ISCLIQUE}(S)$$

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Monotone circuits

- Size of this monotone circuit for $\text{CLIQUE}_{n,k}$:

$$\binom{n}{k} \binom{k}{2}$$

- when $k = n^{1/4}$, size is approximately:

$$\left(\frac{n}{n^{1/4}}\right)^{n^{1/4}} \left(\frac{n^{1/4}}{2}\right)^2 \approx n^{\Omega(n^{1/4})}$$

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Monotone circuits

- Theorem (Razborov 85): monotone circuits for $\text{CLIQUE}_{n,k}$ with $k = n^{1/4}$ must have size at least

$$2^{\Omega(n^{1/8})}.$$

- Proof:
 - rest of lecture

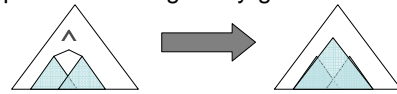
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Proof idea

- “method of approximation”
- suppose C is a monotone circuit for $\text{CLIQUE}_{n,k}$
- build another monotone circuit CC that “approximates” C gate-by-gate



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Proof idea

- on test collection of positive/negative instances of $\text{CLIQUE}_{n,k}$:
 - local property: few errors at each gate
 - global property: many errors on test collection
- Conclude: C has many gates

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Notation

- input: graph $G = (V, E)$
- variable $x_{j,k}$ for each potential edge (j, k)
- $CC(X_1, X_2, \dots, X_m)$, where $X_i \subset V$, means:

$$\bigvee_i \left(\bigwedge_{j,k \in X_i} x_{j,k} \right)$$
- For example: $CC(X_1, X_2, \dots, X_m)$ where the X_i range over all k -subsets of V
 - this is the obvious monotone circuit for $\text{CLIQUE}_{n,k}$ from a previous slide.

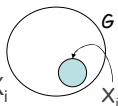
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Preview

- approximate circuit $CC(X_1, X_2, \dots, X_m)$
- $n = \#$ nodes
- $k = n^{1/4} =$ size of clique
- $h = n^{1/8} =$ max. size of subsets X_i
 - this is “global property” that ensures lots of errors
 - many graphs G with no k -cliques, but clique on X_i of size h



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Preview

- approximate circuit $CC(X_1, X_2, \dots, X_m)$
- $p = n^{1/8} \log n$
- $M = (p - 1)^{h!}$
- max # of subsets is M (so $m \leq M$)
 - critical for “local property” that ensures few errors at each gate

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Building CC

- CC ("crude circuit") for circuit C defined inductively as follows:

- CC for single variable x is just $CC(\{x\})$
 - no errors yet!

- CC for circuit C of form:



- "approximate OR" of CC for C' , CC for C''

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Building CC

- CC for circuit C of form:



- "approximate AND" of CC for C' , CC for C''

- "approximate OR" and "approximate AND" steps introduce errors

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Approximate OR



$CC'(X_1, X_2, \dots, X_m)$ $CC''(Y_1, Y_2, \dots, Y_m)$

- exact OR:

$CC(X_1, X_2, \dots, X_m, Y_1, Y_2, \dots, Y_m)$

- set sizes still $\leq h$
- may be up to $2M$ sets; need to reduce to M

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Approximate OR

- throw away sets? bad: many errors
- throw away overlapping sets? – better



- throw away special configuration of overlapping sets – best



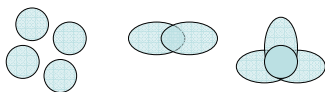
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Sunflowers

- Definition: (h, p) -sunflower is a family of p sets ("petals") each of size at most h , such that intersection of every pair is a subset S (the "core").



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Sunflowers

- **Lemma** (Erdős-Rado): Every family of more than $M = (p-1)^h h!$ sets, each of size at most h , contains an (h, p) -sunflower.

- Proof:
 - not hard
 - in Papadimitriou

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Approximate OR

- $CC'(X_1, X_2, \dots, X_m)$
- $CC''(Y_1, Y_2, \dots, Y_m)$
- exact OR:
 - $CC(X_1, X_2, \dots, X_m, Y_1, Y_2, \dots, Y_m)$
 - while more than M sets, find (h, p) -sunflower; replace with its core (“pluck”)
- approximate OR:
 - $CC(\text{pluck}(X_1, X_2, \dots, X_m, Y_1, Y_2, \dots, Y_m))$



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Approximate AND

- $CC'(X_1, X_2, \dots, X_m)$
- $CC''(Y_1, Y_2, \dots, Y_m)$
- exact AND:
 - $CC(\{(X_i \cup Y_j) : 1 \leq i \leq m', 1 \leq j \leq m''\})$
 - some sets may be larger than h ; discard them
 - may be up to M^2 sets. While $> M$ sets, find (h, p) -sunflower; replace with its core (“pluck”)
- approximate AND:
 - $CC(\text{pluck}(\{(X_i \cup Y_j) : |X_i \cup Y_j| \leq h\}))$



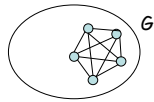
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Test collection

- Positive instances: all graphs G on n nodes with a k -clique and no other edges.



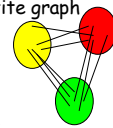
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Test collection

- Negative instances: $(k-1)$ -partite graph
 - $k-1$ colors
 - color each node uniformly at random with one of the colors
 - edge (x, y) iff x, y different colors
 - no k -clique
 - include graphs in their multiplicities
 - makes analysis easier



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Analysis

- “false positive”:
 - negative example
 - gate is supposed to output 0, but our CC outputs 1

Lemma: each approximation step introduces at most $M^2(k-1)^n/2^p$ false positives.

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Analysis

- Proof:
 - case 1: OR
 - $CC'(X_1, X_2, \dots, X_m)$ $CC''(Y_1, Y_2, \dots, Y_m)$
 - $CC(\text{pluck}(X_1, X_2, \dots, X_m, Y_1, Y_2, \dots, Y_m))$
 - given “plucking”: replace $Z_1 \dots Z_p$ with Z
 - bad case: clique on Z , and each petal is missing at least one edge



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Analysis

- what is the probability of a repeated color in each Z_i but no repeated colors in Z ?

$$\Pr[R(Z_1) \wedge R(Z_2) \dots R(Z_p) \wedge \neg R(Z)]$$

$$\leq \Pr[R(Z_1) \wedge R(Z_2) \dots R(Z_p) | \neg R(Z)]$$

event $R(S)$
= repeated colors in S

(definition of conditional probability)

$$= \prod_i \Pr[R(Z_i) | \neg R(Z)]$$

(independent events given no repeats in Z)

$$\leq \prod_i \Pr[R(Z_i)]$$

(obviously larger)

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Analysis

- for every pair of vertices in Z_i , probability of same color is $1/(k-1)$

$$- R(Z_i) \leq (h \text{ choose } 2)/(k-1) \leq \frac{1}{2}$$

$$- \prod_i \Pr[R(Z_i)] \leq (\frac{1}{2})^p$$

- # negative examples is $(k-1)^n$

- # false positives in given plucking step is at most $(\frac{1}{2})^p (k-1)^n$

- at most M plucking steps

- # false positives at OR $\leq M(\frac{1}{2})^p (k-1)^n$

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Analysis

- case 2: AND



$$CC'(X_1, X_2, \dots, X_m) \quad CC''(Y_1, Y_2, \dots, Y_m)$$

$$CC(\text{pluck}(\{(X_i \cup Y_j) : |X_i \cup Y_j| \leq h\}))$$

- discarding sets $(X_i \cup Y_j)$ larger than h can only make circuit accept fewer examples

- no false positives here

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Analysis

- up to M^2 pluckings

- each introduces at most

$$(\frac{1}{2})^p (k-1)^n$$

false positives (previous slides)

- # false positives at AND $\leq M^2 (\frac{1}{2})^p (k-1)^n$

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Analysis

- "false negative":
 - positive example;
 - gate is supposed to output 1, but our CC outputs 0

Lemma: each approximation step introduces at most

$$M^2 \binom{n-h-1}{k-h-1}$$

false negatives.

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Analysis

- Proof:
 - Case 1: OR
 - plucking can only make circuit accept more examples
 - no false negatives here.
 - Case 2: AND



$$CC'(X_1, X_2, \dots, X_m) \quad CC''(Y_1, Y_2, \dots, Y_m)$$

$$CC(\text{pluck}(\{(X_i \cup Y_j) : |X_i \cup Y_j| \leq h\}))$$

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Analysis

- discarding set $Z = (X_i \cup Y_i)$ larger than h may introduce false negatives
- any clique that includes Z is a problem; there are at most

$$\binom{n-|Z|}{k-|Z|} \leq \binom{n-h-1}{k-h-1}$$

- such positive examples, since $|Z| > h$
- at most M^2 such deletions
- we've seen plucking doesn't matter

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Analysis

Lemma: every non-trivial CC outputs 1 on at least $\frac{1}{2}$ of the negative examples.

- Proof:
 - CC contains some set X of size at most h
 - accepts all neg. examples with different colors in X
 - probability X has repeated colors is

$$R(X) \leq (h \text{ choose } 2) / (k-1) \leq \frac{1}{2}$$
 - probability over negative examples that CC accepts is at least $\frac{1}{2}$.

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Finishing up

- First possibility: trivial CC, rejects all positive examples
 - every positive example must have been false negative at some gate
 - number of gates must be at least:

$$\binom{n}{k} / M^2 \binom{n-h-1}{k-h-1}$$

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Finishing up

- Second possibility: CC accepts at least $\frac{1}{2}$ of negative examples
 - every negative example must have been false positive at some gate
 - number of gates must be at least:

$$\frac{1}{2} (k-1)^n / M^2 2^{-p} (k-1)^n$$

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Finishing up

$$\binom{n}{k} / M^2 \binom{n-h-1}{k-h-1}$$

$$\frac{1}{2} (k-1)^n / M^2 2^{-p} (k-1)^n$$

Both quantities are at least $2^{\Omega(n^{1/8})}$

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Conclusions

- A question (true in non-monotone case):
 - Do all poly-time computable monotone functions have poly-size monotone circuits?
- if yes, then we would have just proved $P \neq NP$
 - why?

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Conclusions

- unfortunately, answer is no
- Razborov later showed similar (super-polynomial) lower bound for MATCHING, which is in $P...$