

# CS151 Complexity Theory

Lecture 13  
May 11, 2004

## Outline

- Natural complete problems for PH and PSPACE
- proof systems
- interactive proofs and their power

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## Simpler version of MIN DNF

**Theorem** (U): MIN DNF is  $\Sigma_2$ -complete.

- we'll consider a simpler variant:
  - IRREDUNDANT: given DNF  $\phi$ , integer  $k$ ; is there a DNF  $\phi'$  consisting of at most  $k$  terms of  $\phi$  computing same function  $\phi$  does?

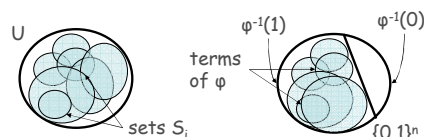
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## Simpler version of MIN DNF

- analogy with an NP-complete problem:
  - SET COVER: given subsets  $S_1, S_2, \dots, S_m \subset U$ , integer  $k$ , is there a collection of at most  $k$  sets that cover  $U$ .



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## SSC is $\Sigma_2$ -complete

- “sets” in IRREDUNDANT lie in an exponentially larger universe; they are represented succinctly by terms of  $\phi$
- helpful intermediate problem:
  - SUCCINCT SET COVER (SSC): given 3-DNFs  $S = \{\phi_1, \phi_2, \phi_3, \dots, \phi_m\}$  on  $n$  variables, integer  $k$ ; is there a collection  $S' \subset S$  of size at most  $k$  for which  $\bigvee_{\phi \in S'} \phi = 1$  ( $S'$  is a cover)?

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## SSC is $\Sigma_2$ -complete

**Theorem:** SSC is  $\Sigma_2$ -complete.

- Proof:
  - in  $\Sigma_2$  (why?)
    - “ $\exists S' \subset S \quad \forall x \quad [\bigvee_{\phi \in S'} \phi(x) = 1]$ ”
  - reduce from QSAT<sub>2</sub>
  - instance:  $\exists A \forall B \phi(A, B) = 1$
  - assume  $|A| = |B| = n$

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## SSC is $\Sigma_2$ -complete

$$\exists A \forall B \varphi(A, B) = 1$$

- Proof (continued):
  - 2 new sets of variables S, T
  - $|S| = |T| = n$
  - Define:  $\text{wt}(S, T) = \#$  of 1s in S and T together
  - “(S,T) encodes A” means  $\forall i (s_i = a_i) \wedge (t_i = \neg a_i)$

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## SSC is $\Sigma_2$ -complete

- From  $\varphi(A, B)$  we define function  $f(S, T, B)$ :
  - 0 if  $\text{wt}(S, T) < n$
  - 0 if  $\text{wt}(S, T) = n$  and (S,T) does not encode any A
  - 0 if  $\text{wt}(S, T) = n$  and (S,T) encodes A for which  $\varphi(A, B) = 0$
  - 1 if  $\text{wt}(S, T) = n$  and (S,T) encodes A for which  $\varphi(A, B) = 1$
  - 1 if  $\text{wt}(S, T) > n$
- verify:  $\text{poly}(n)$  size circuit C computes f
- verify: f is monotone in S and T

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## SSC is $\Sigma_2$ -complete

0 if  $\text{wt}(S, T) < n$   
 0 if  $\text{wt}(S, T) = n$  and (S,T) does not encode any A  
 0 if  $\text{wt}(S, T) = n$  and (S,T) encodes A :  $\varphi(A,B) = 0$   
 1 if  $\text{wt}(S, T) = n$  and (S,T) encodes A :  $\varphi(A,B) = 1$   
 1 if  $\text{wt}(S, T) > n$

- Proof (continued):
  - produce an instance of SSC:
    - # of sets  $m = 2n + 1$
    - $\varphi_i = (\neg s_i) \quad \varphi_{i+n} = (\neg t_i)$
    - from C get a 3-DNF  $\varphi_m(S, T, B, W)$ :  
 $f(S, T, B) = 1 \iff \forall W \varphi_m(S, T, B, W) = 1$

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## SSC is $\Sigma_2$ -complete

0 if  $\text{wt}(S, T) < n$   
 0 if  $\text{wt}(S, T) = n$  and (S,T) does not encode any A  
 0 if  $\text{wt}(S, T) = n$  and (S,T) encodes A :  $\varphi(A,B) = 0$   
 1 if  $\text{wt}(S, T) = n$  and (S,T) encodes A :  $\varphi(A,B) = 1$   
 1 if  $\text{wt}(S, T) > n$

$=(\neg s_i)$

$=(\neg t_i)$

**Claim:**  $\exists A \forall B \varphi(A, B) = 1$  implies  
 $S' = \{\varphi_i \mid a_i = 1\} \cup \{\varphi_{i+n} \mid a_i = 0\} \cup \{\varphi_m\}$   
 is a cover of size  $n+1$ .

**Proof:** consider each fixed point (S,T,B,W)  
 • if there exists (S',T') that encodes A and we have  $(S',T') \preceq (S,T)$  then  $\varphi_m(S,T,B,W) = 1$   
 • else,  $\exists i (a_i = 1 \text{ and } s_i = 0) \text{ or } (a_i = 0 \text{ and } t_i = 0)$

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## SSC is $\Sigma_2$ -complete

**Claim:** cover  $S'$  of size  $n+1$  implies  
 $\exists A \forall B \varphi(A, B) = 1$

- Proof:**
- $S'$  must contain  $\varphi_m$ ; otherwise it fails to cover the all-ones point
  - consider the pair  $(S^*, T^*)$  for which:
    - $s_i = 1$  if  $\varphi_i \in S'$  and 0 otherwise
    - $t_i = 1$  if  $\varphi_{i+n} \in S'$  and 0 otherwise
  - must have:  $\forall B \forall W \varphi_m(S^*, T^*, B, W) = 1$
  - implies:  $\forall B f(S^*, T^*, B) = 1$

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## SSC is $\Sigma_2$ -complete

0 if  $\text{wt}(S, T) = n$  and (S,T) does not encode any A  
 0 if  $\text{wt}(S, T) = n$  and (S,T) encodes A :  $\varphi(A,B) = 0$   
 1 if  $\text{wt}(S, T) = n$  and (S,T) encodes A :  $\varphi(A,B) = 1$

- defined the pair  $(S^*, T^*)$  as follows:
  - $s_i = 1$  if  $\varphi_i \in S'$  and 0 otherwise
  - $t_i = 1$  if  $\varphi_{i+n} \in S'$  and 0 otherwise
- concluded:  $\forall B f(S^*, T^*, B) = 1$
- Note:  $\text{wt}(S^*, T^*) = n$
- $(S^*, T^*)$  must encode A s.t.  $\forall B \varphi(A, B) = 1$
- Conclude:  $\exists A \forall B \varphi(A, B) = 1$

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## IRR is $\Sigma_2$ -complete

- Recall:
  - IRREDUNDANT: given DNF  $\phi$ , integer  $k$ ; is there a DNF  $\phi'$  consisting of at most  $k$  terms of  $\phi$  computing same function  $\phi$  does?

**Theorem:** IRR is  $\Sigma_2$ -complete.

- Proof:
  - in  $\Sigma_2$ : “ $\exists \phi' \forall x [\phi'(x) = \phi(x)]$ ”

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## IRR is $\Sigma_2$ -complete

- reduce from SSC
- instance:  $S = \{\phi_1, \phi_2, \phi_3, \dots, \phi_m\}$
- may assume
  - $\phi_1, \phi_2, \dots, \phi_{m-1}$  single literals
  - $\phi_m$  necessary in any cover
  - $S$  is a cover
- write out terms:  $\phi_m = t_1 \vee t_2 \vee t_3 \vee \dots \vee t_n$
- produce an instance of IRR:
 
$$\phi = \bigvee_{i=1 \dots n} (z_1 \dots z_{i-1} z_{i+1} \dots z_n t_i) \vee \bigvee_{j=1 \dots m-1} (z_1 \dots z_n \phi_j)$$

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## IRR is $\Sigma_2$ -complete

$$S = \{\phi_1, \phi_2, \phi_3, \dots, \phi_m = t_1 \vee \dots \vee t_n\}$$

$$\phi = \bigvee_{i=1 \dots n} (z_1 \dots z_{i-1} z_{i+1} \dots z_n t_i) \vee \bigvee_{j=1 \dots m-1} (z_1 \dots z_n \phi_j)$$

- Proof (continued):
  - Claim:** if  $S' \subset S$  is a cover of size  $k$  then
 
$$\phi' = \bigvee_{i=1 \dots n} (z_1 \dots z_{i-1} z_{i+1} \dots z_n t_i) \vee \bigvee_{j \in S'} (z_1 z_2 \dots z_n \phi_j)$$
 is equivalent to  $\phi$  and has  $k+n-1$  terms.
  - Proof: by cases

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## IRR is $\Sigma_2$ -complete

- $S = \{\phi_1, \phi_2, \phi_3, \dots, \phi_m = t_1 \vee \dots \vee t_n\}; S' \subset S$
- $\phi = \bigvee_{i=1 \dots n} (z_1 \dots z_{i-1} z_{i+1} \dots z_n t_i) \vee \bigvee_{j=1 \dots m-1} (z_1 \dots z_n \phi_j)$
- $\phi' = \bigvee_{i=1 \dots n} (z_1 \dots z_{i-1} z_{i+1} \dots z_n t_i) \vee \bigvee_{j \in S'} (z_1 z_2 \dots z_n \phi_j)$
- more than one  $z$  variable 0: both  $\phi', \phi$  are 0
- $z_i$  0, other  $z$ 's 1:  $\phi', \phi$  equivalent to  $t_i$
- all  $z$ 's 1:
  - $\phi'$  equivalent to  $\bigvee_{\phi_j \in S'} (z_1 z_2 \dots z_n \phi_j)$
  - $\phi'$  equivalent to  $\bigvee_{\phi_j \in S} (z_1 \dots z_n \phi_j)$
  - $S'$  is a **cover** implies both equivalent to 1

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## IRR is $\Sigma_2$ -complete

$$S = \{\phi_1, \phi_2, \phi_3, \dots, \phi_m = t_1 \vee \dots \vee t_n\}$$

$$\phi = \bigvee_{i=1 \dots n} (z_1 \dots z_{i-1} z_{i+1} \dots z_n t_i) \vee \bigvee_{j=1 \dots m-1} (z_1 \dots z_n \phi_j)$$

- Proof (continued):
  - Claim:** if  $\phi' \equiv \phi$  uses  $k+n-1$  terms of  $\phi$ , then there exists a cover  $S'$  of size  $k$
  - Proof:
    - each “ $t_i$  term” of  $\phi$  must be present

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## IRR is $\Sigma_2$ -complete

$$S = \{\phi_1, \phi_2, \phi_3, \dots, \phi_m = t_1 \vee \dots \vee t_n\}$$

$$\phi = \bigvee_{i=1 \dots n} (z_1 \dots z_{i-1} z_{i+1} \dots z_n t_i) \vee \bigvee_{j=1 \dots m-1} (z_1 \dots z_n \phi_j)$$

$$\phi' = \bigvee_{i=1 \dots n} (z_1 \dots z_{i-1} z_{i+1} \dots z_n t_i) \vee \dots \vee \dots \quad (k+n-1 \text{ terms total})$$

- other  $k-1$  terms all involve some  $\phi_j$
- let  $S'$  be these  $\phi_j$  together with  $\phi_m$
- $(\bigvee_{\phi_j \in S'} \phi_j) \equiv \phi'_{z \leftarrow 11 \dots 1} \equiv \phi_{z \leftarrow 11 \dots 1} \equiv (\bigvee_{\phi_j \in S} \phi_j) \equiv 1$
- conclude  $S'$  is a cover of size  $k$

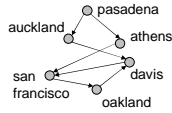
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## PSPACE

- General phenomenon: many 2-player games are PSPACE-complete.
  - 2 players I, II
  - alternate picking edges
  - lose when no unvisited choice
- GEOGRAPHY =  $\{(G, s) : G \text{ is a directed graph and player I can win from node } s\}$



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## PSPACE

**Theorem:** GEOGRAPHY is PSPACE-complete.

**Proof:**

- in PSPACE
  - easily expressed with alternating quantifiers
- PSPACE-hard
  - reduction from QSAT

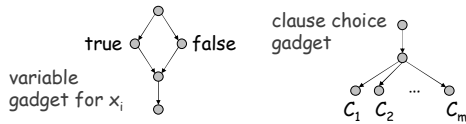
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## PSPACE

$$\exists x_1 \forall x_2 \exists x_3 \dots \forall x_n \varphi(x_1, x_2, \dots, x_n)?$$



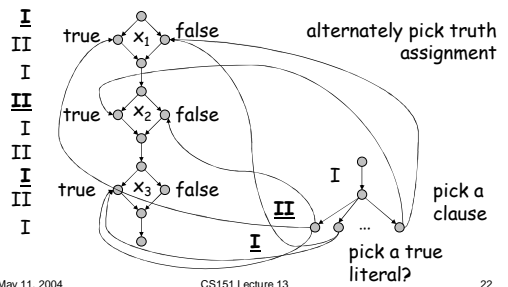
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## PSPACE

$$\exists x_1 \forall x_2 \exists x_3 \dots (\neg x_1 \vee x_2 \vee \neg x_3) \wedge (\neg x_3 \vee x_1) \wedge \dots \wedge (x_1 \vee \neg x_2)$$



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## Proof systems

$L = \{ (A, 1^k) : A \text{ is a true mathematical assertion with a proof of length } k \}$

- New topic:

What is a "proof"?

complexity insight: meaningless unless can be efficiently verified

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## Proof systems

- given language  $L$ , goal is to prove  $x \in L$
- **proof system** for  $L$  is a verification algorithm  $V$ 
  - completeness:  $x \in L \Rightarrow \exists \text{ proof}, V \text{ accepts } (x, \text{proof})$ 

"true assertions have proofs"
  - soundness:  $x \notin L \Rightarrow \forall \text{ proof}^*, V \text{ rejects } (x, \text{proof}^*)$ 

"false assertions have no proofs"
  - efficiency:  $\forall x, \text{proof}, V(x, \text{proof})$  runs in polynomial time in  $|x|$

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## Classical Proofs

- previous definition:  
“classical” proof system
- recall:  
 $L \in \mathbf{NP}$  iff expressible as  
 $L = \{ x \mid \exists y, |y| < |x|^k, (x, y) \in R \}$  and  $R \in \mathbf{P}$ .
- **NP** is the set of languages with classical proof systems ( $R$  is the verifier)

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## Interactive Proofs

- Two new ingredients:
  - **randomness**: verifier tosses coins, errs with some small probability
  - **interaction**: rather than “reading” proof, verifier **interacts** with computationally unbounded **prover**
- **NP** proof systems lie in this framework: prover sends proof, verifier does not use randomness

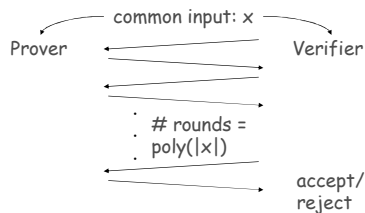
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## Interactive Proofs

- **interactive proof system** for  $L$  is an interactive protocol  $(P, V)$



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## Interactive Proofs

- **interactive proof system** for  $L$  is an interactive protocol  $(P, V)$ 
  - completeness:  $x \in L \Rightarrow \Pr[V \text{ accepts in } (P, V)(x)] \geq 2/3$
  - soundness:  $x \notin L \Rightarrow \forall P^* \Pr[V \text{ accepts in } (P^*, V)(x)] \leq 1/3$
  - efficiency:  $V$  is p.p.t. machine
- repetition: can reduce error to any  $\epsilon$

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## Interactive Proofs

$\mathbf{IP} = \{L : L \text{ has an interactive proof system}\}$

- Observations/questions:
  - philosophically interesting: captures more broadly what it means to be convinced a statement is true
  - clearly  $\mathbf{NP} \subset \mathbf{IP}$ . Potentially larger. How much larger?
  - if larger, randomness is essential (why?)

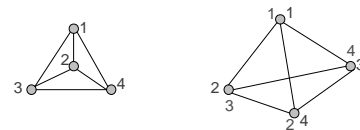
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## Graph Isomorphism

- graphs  $G_0 = (V, E_0)$  and  $G_1 = (V, E_1)$  are isomorphic ( $G_0 \cong G_1$ ) if exists a permutation  $\pi: V \rightarrow V$  for which  
 $(x, y) \in E_0 \Leftrightarrow (\pi(x), \pi(y)) \in E_1$



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## Graph Isomorphism

- $GI = \{(G_0, G_1) : G_0 \cong G_1\}$ 
  - in **NP**
  - not known to be in **P**, or **NP**-complete
- **GNI** = complement of **GI**
  - not known to be in **NP**

**Theorem (GMW):**  $GNI \in IP$   
 – indication **IP** may be more powerful than **NP**

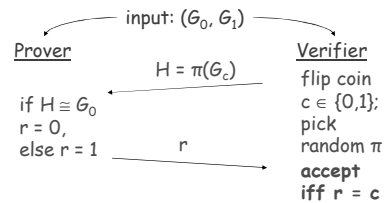
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## GNI in IP

- interactive proof system for **GNI**:



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## GNI in IP

- completeness:
  - if  $G_0$  not isomorphic to  $G_1$  then  $H$  is isomorphic to exactly one of  $(G_0, G_1)$
  - prover will choose correct  $r$
- soundness:
  - if  $G_0 \cong G_1$  then prover sees same distribution on  $H$  for  $c = 0, c = 1$
  - no information on  $c \Rightarrow$  any prover  $P^*$  can succeed with probability at most  $1/2$

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